


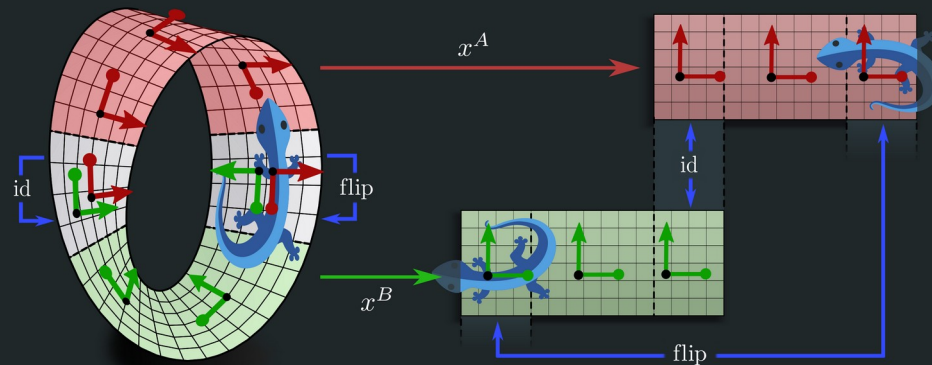
Equivariant & Coordinate Independent Convolutional Neural Networks

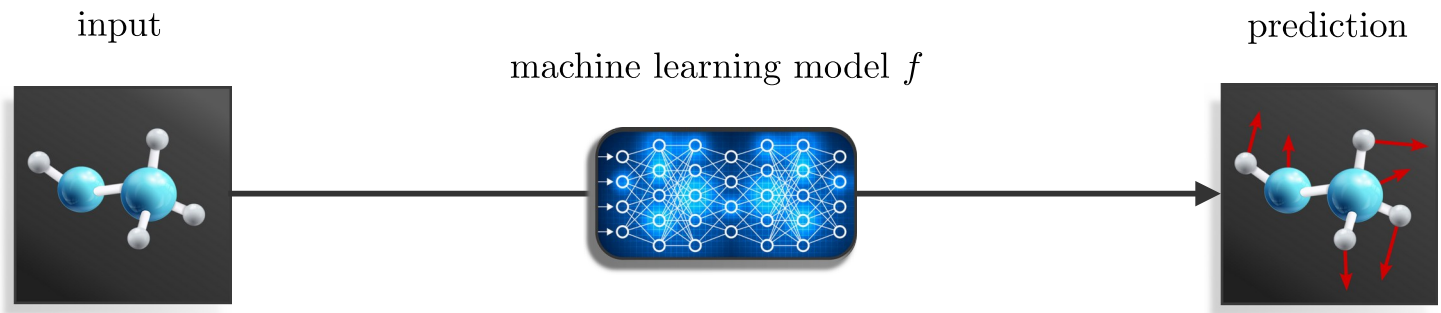
Maurice Weiler

Jaakkola lab

MIT CSAIL

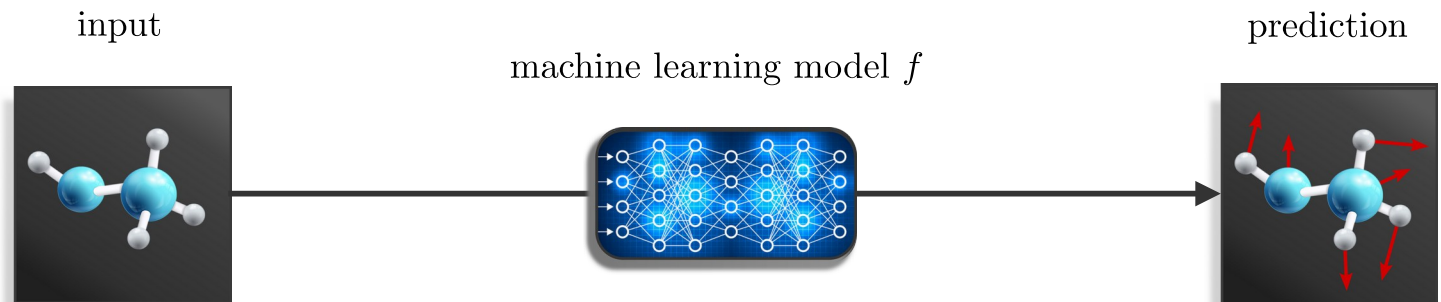
 @maurice_weiler



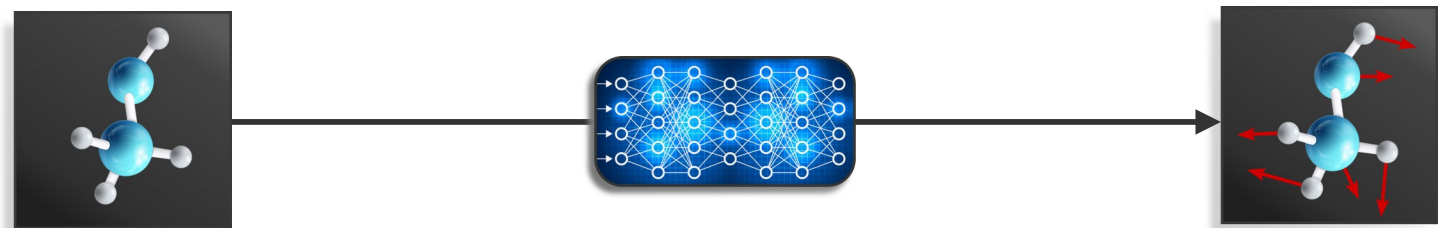


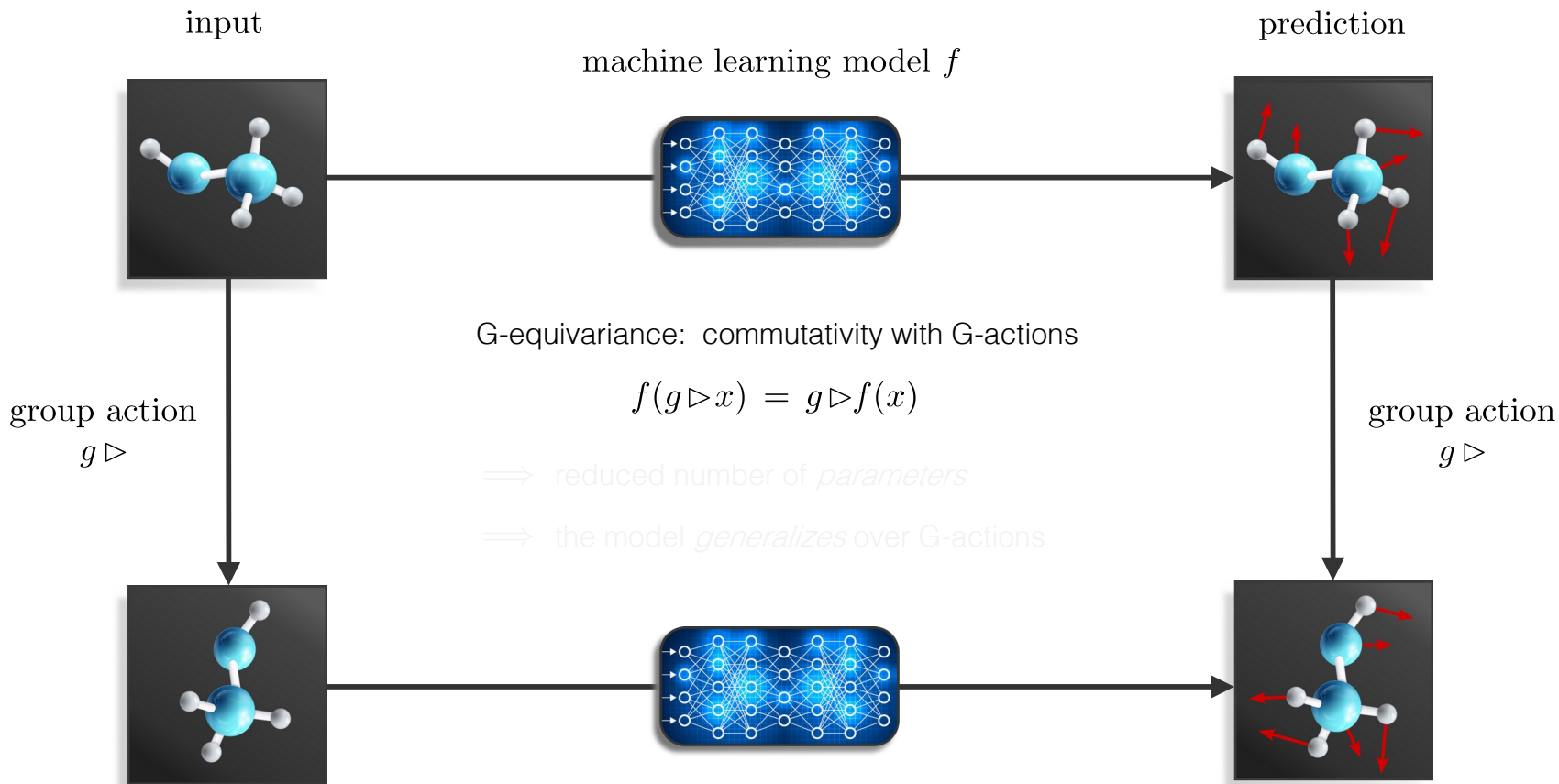
non-equivariant models explicitly need to learn any transformed sample

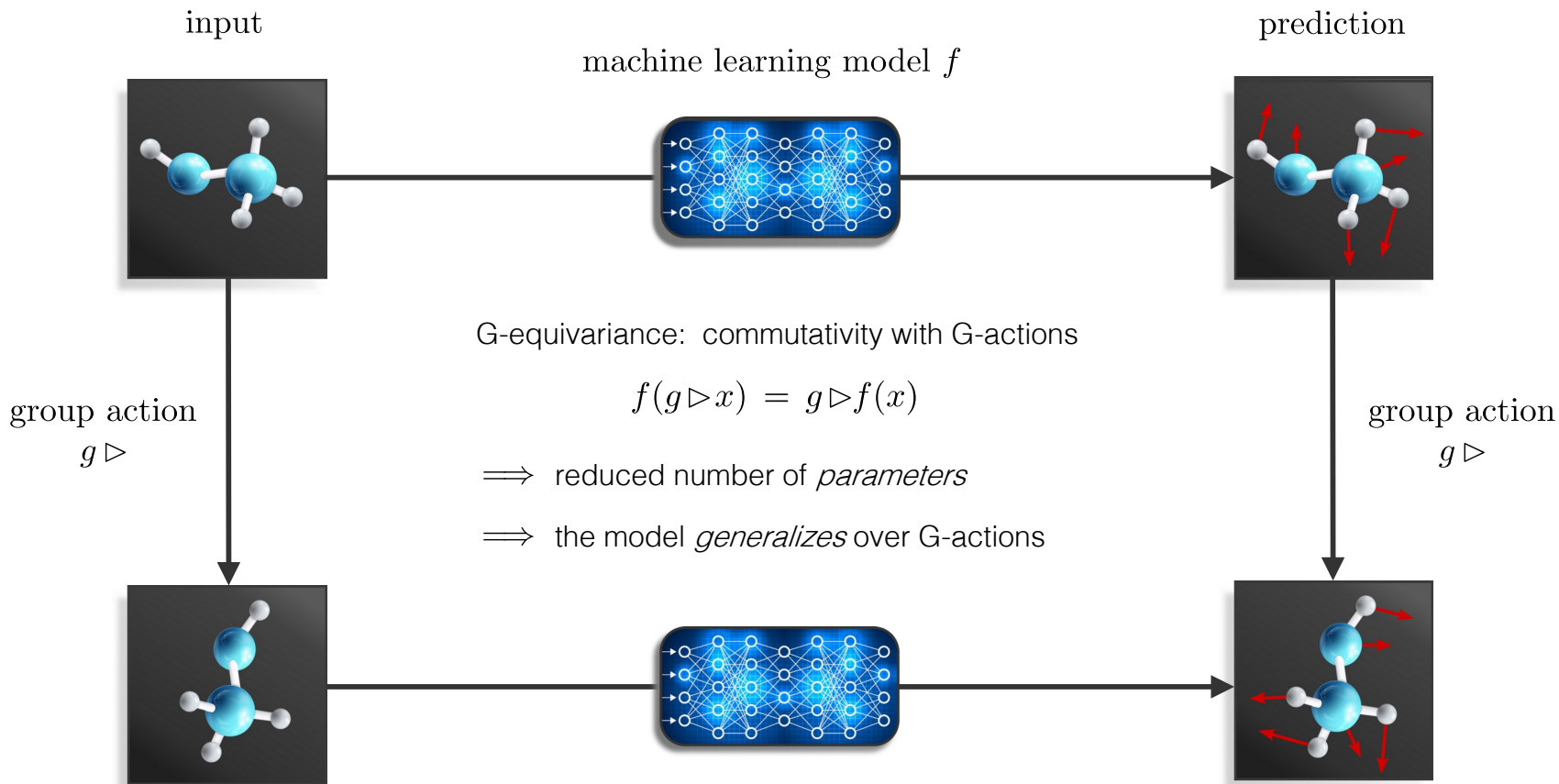




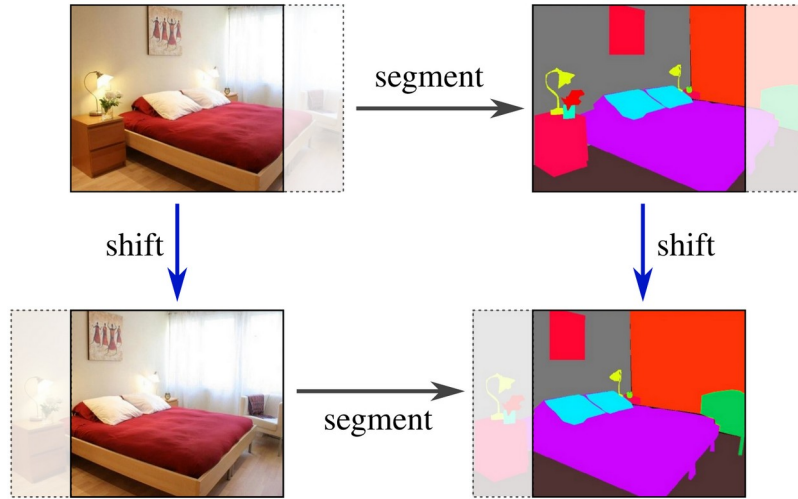
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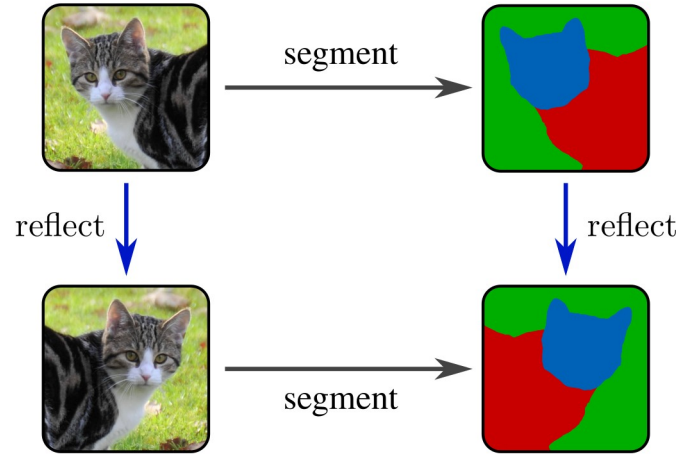
convolutional neural networks are *translation equivariant*



my research: generalize equivariant CNNs to ...

- ... larger symmetry groups
- ... more general manifolds
- ... gauge symmetries

convolutional neural networks are *translation equivariant*

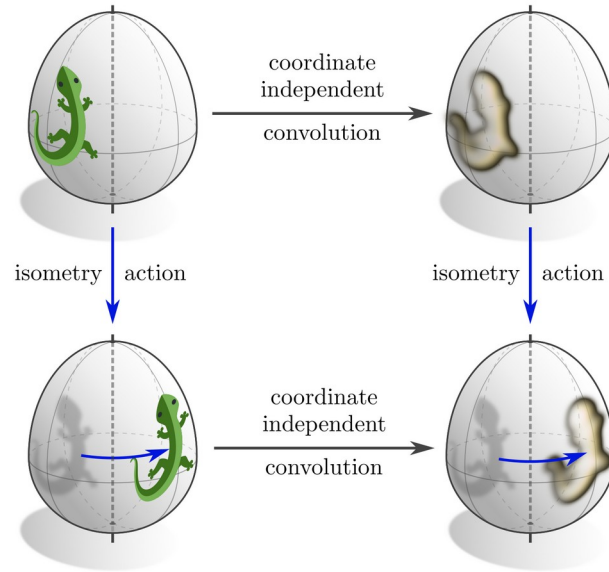


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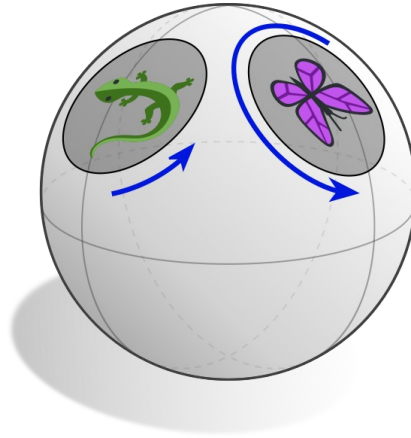


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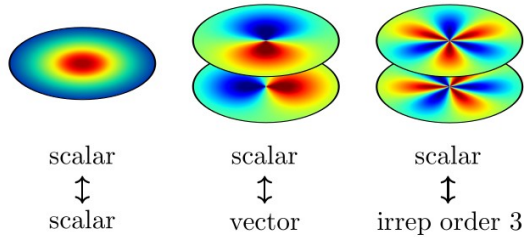


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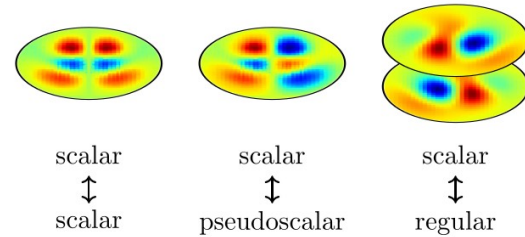
convolutional neural networks are *translation equivariant*

how? → *equivariant / steerable kernels*

rotation steerable kernels



reflection steerable kernels



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Outline

Equivariant Neural Networks & Weight Sharing Patterns

Euclidean CNNs - Translation Equivariance

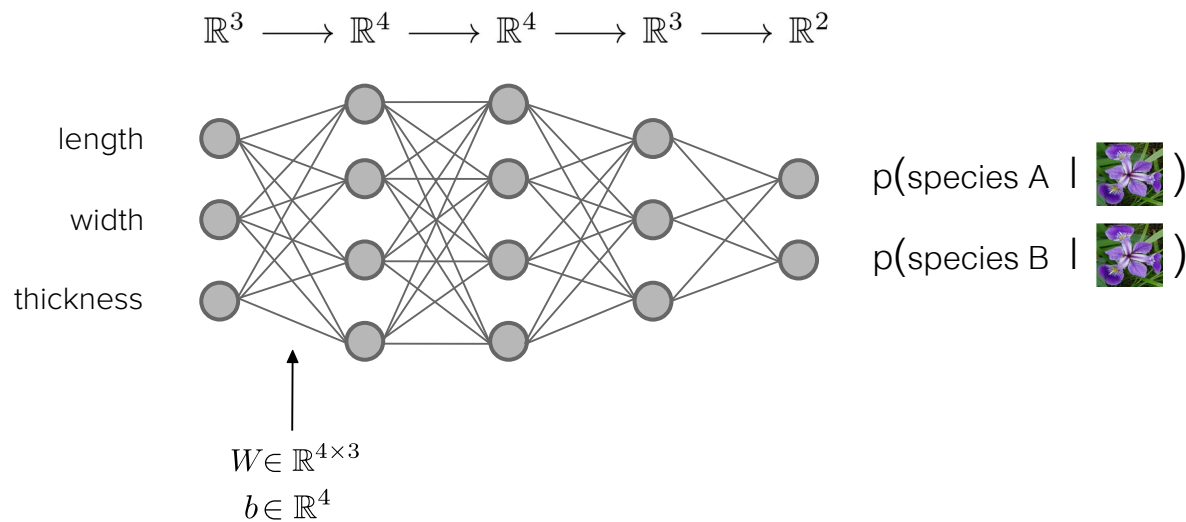
Euclidean CNNs - Affine Group Equivariance

G-steerable Kernels

Manifolds & Gauge Symmetries

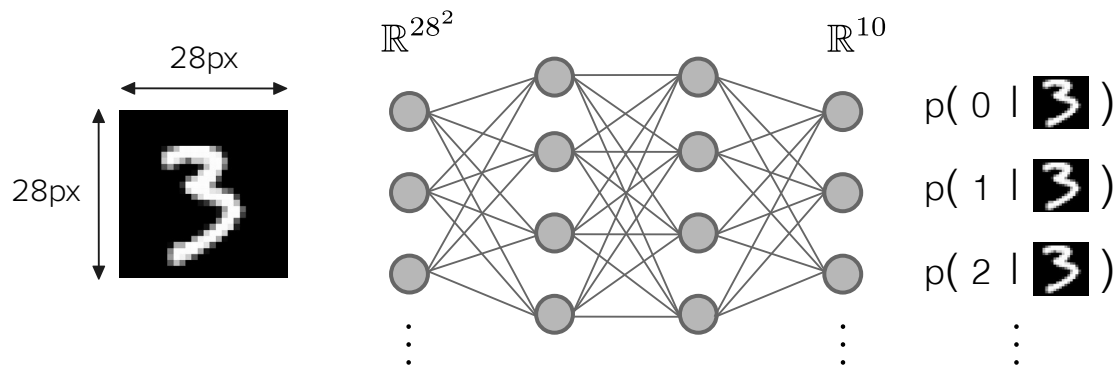
Multilayer perceptrons & symmetries

MLPs are universal function approximators $f: \mathbb{R}^N \rightarrow \mathbb{R}^M$



Multilayer perceptrons & symmetries

Images are high dimensional vectors \longrightarrow can be processed by MLPs



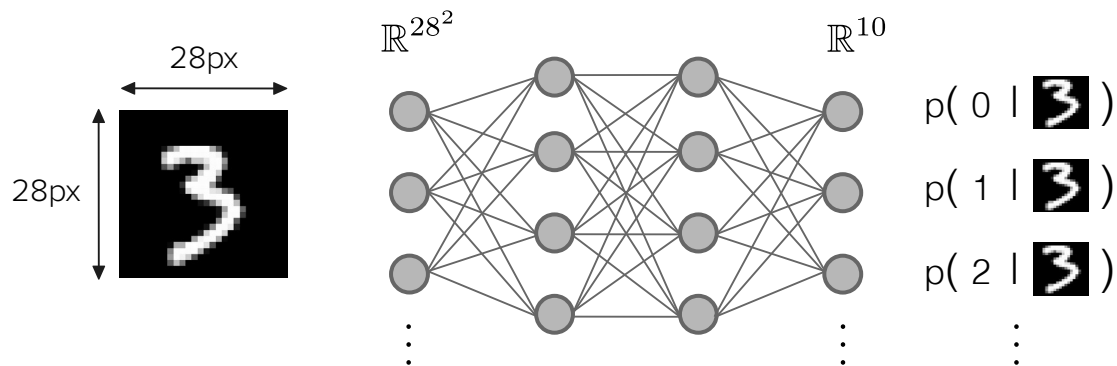
MLPs don't generalize over geometric transformations



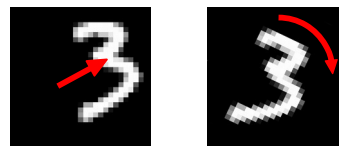
\longrightarrow equivariance!

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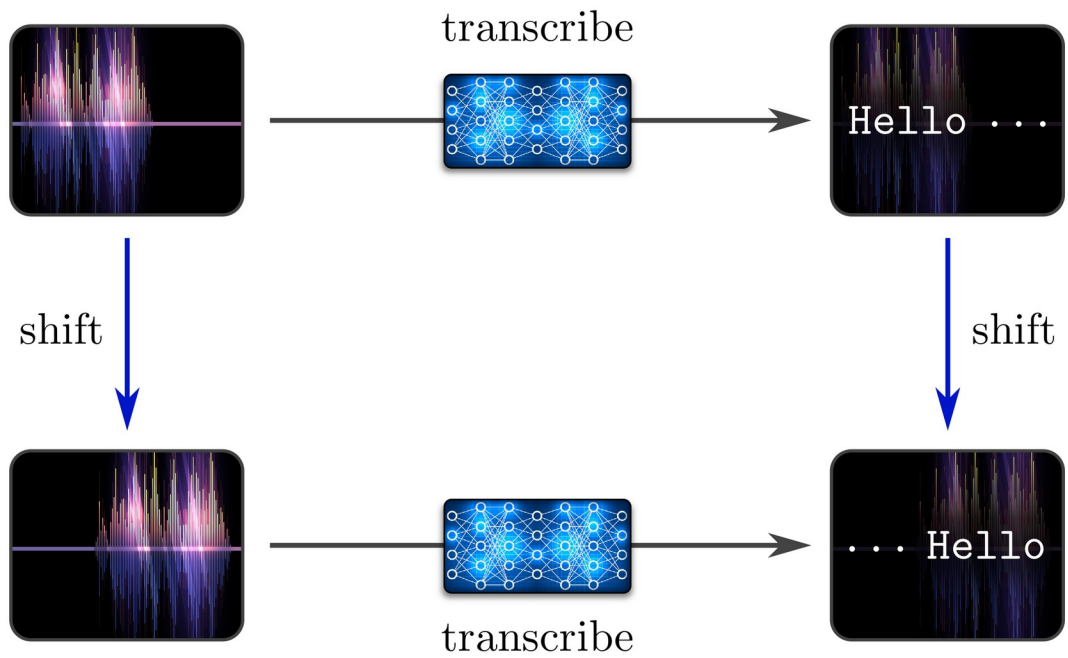
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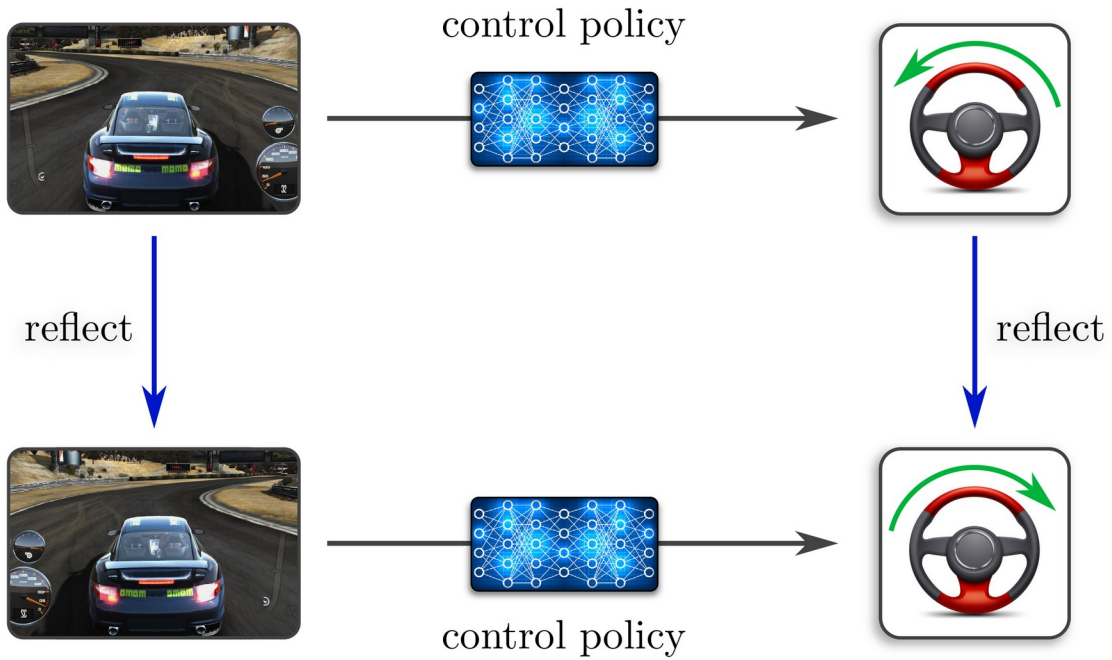


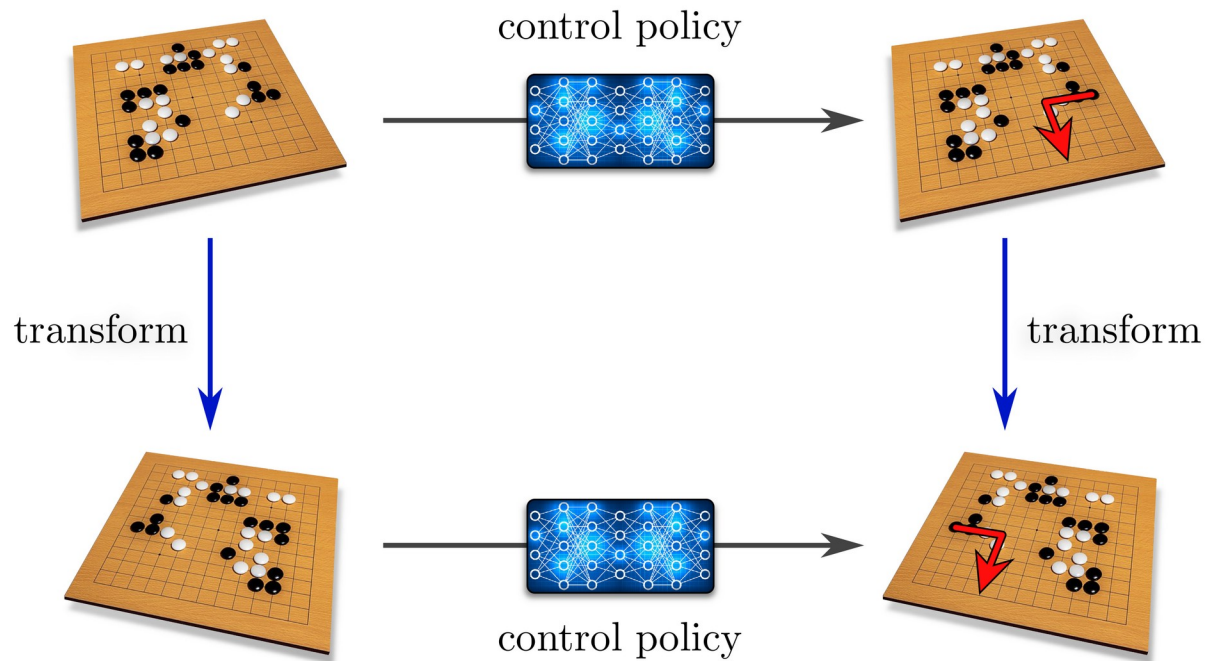
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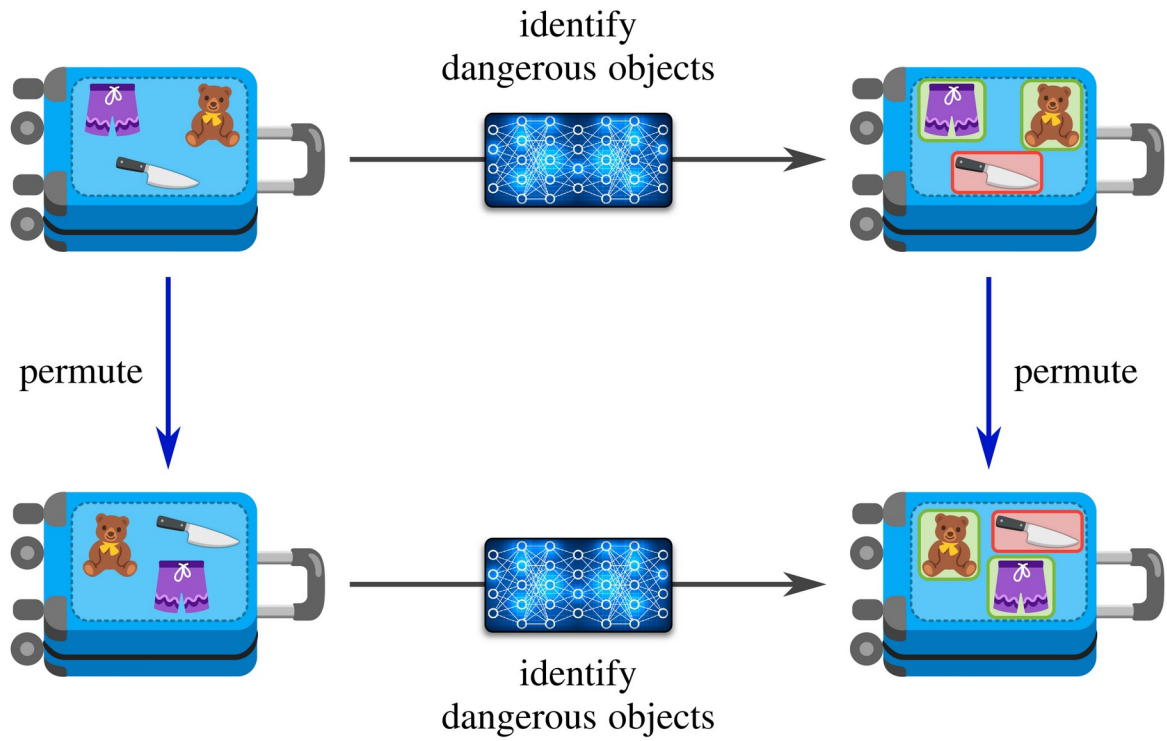


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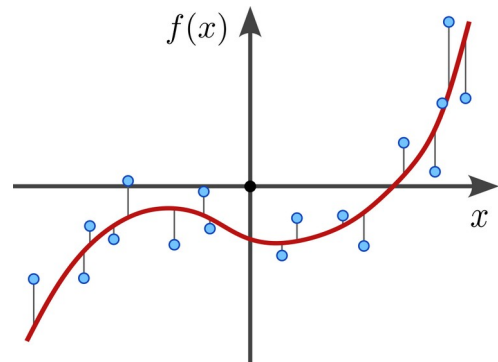






Toy example: (anti)symmetric linear regression

consider curve fitting via polynomial linear regression: $f(x) := \sum_n w_n x^n$



suppose the ground truth is known to be symmetric: $f(-x) = f(x)$

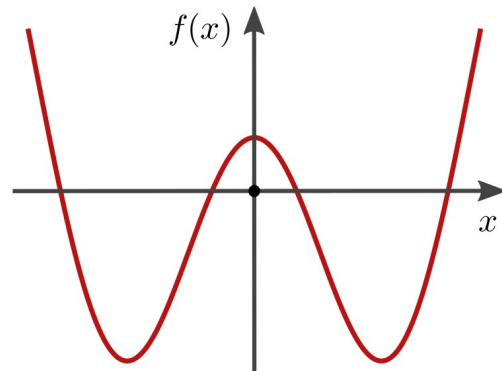
this prior knowledge is incorporated by constraining the model to $f(x) := \sum_{n \text{ even}} w_n x^n$

takeaway: equivariance \longrightarrow constraint on model parameters ("weight sharing patterns")

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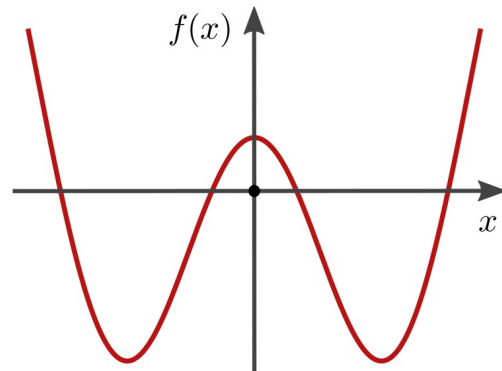
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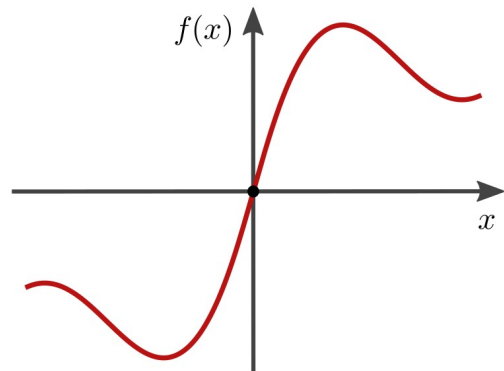
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takeaway: equivariance \longrightarrow constraint on model parameters ("weight sharing patterns")

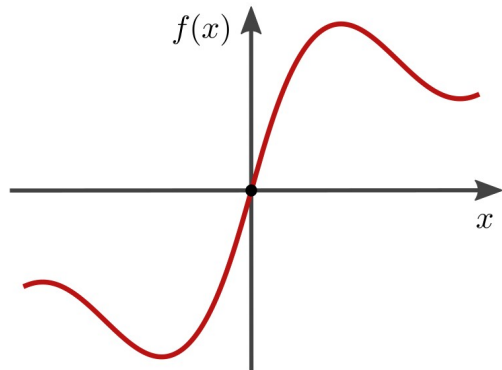
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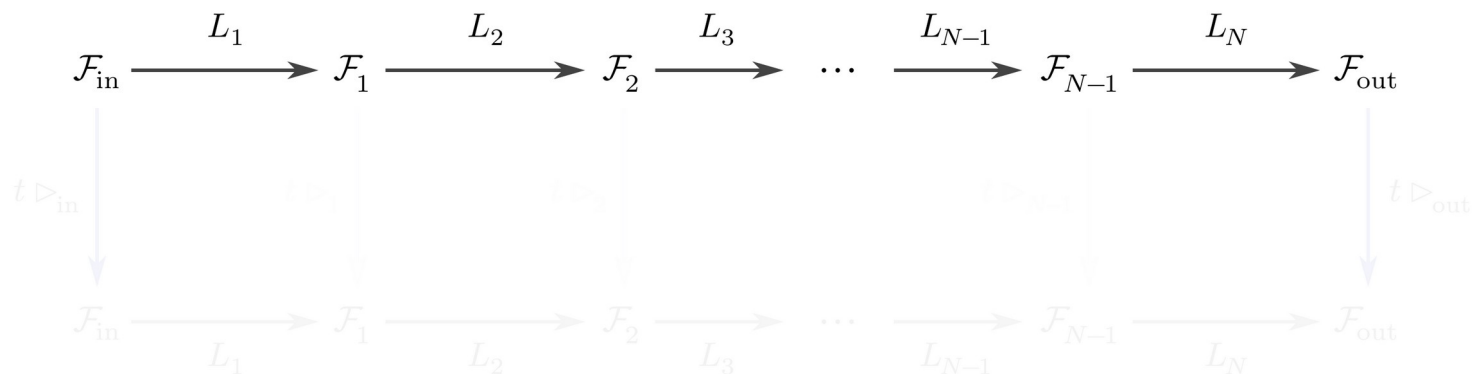
Layer-wise equivariant neural networks

a neural network is a sequence of layers (feed forward NN)

common approach: sequence of individually equivariant layers

step 1: specify feature spaces and group actions

step 2: find equivariant maps



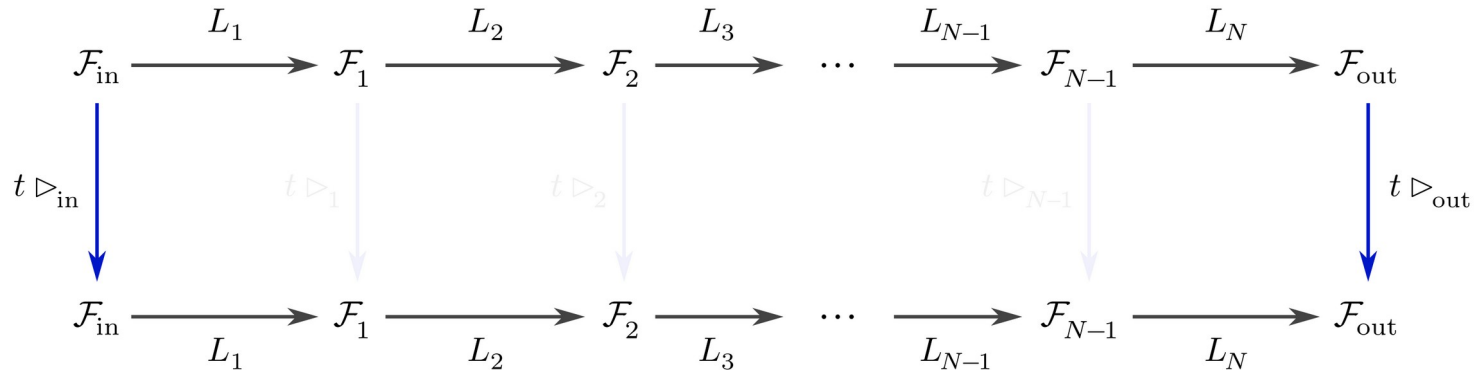
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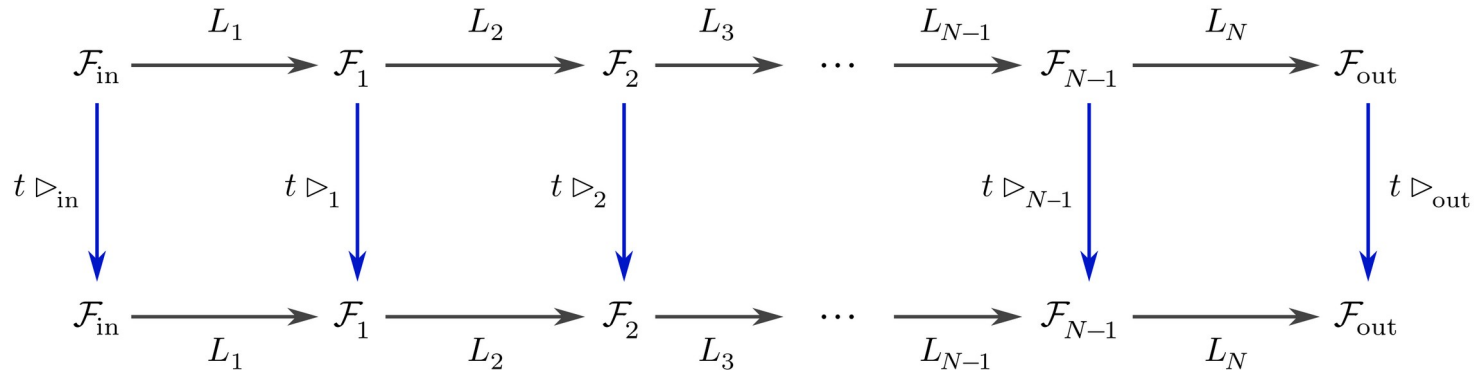
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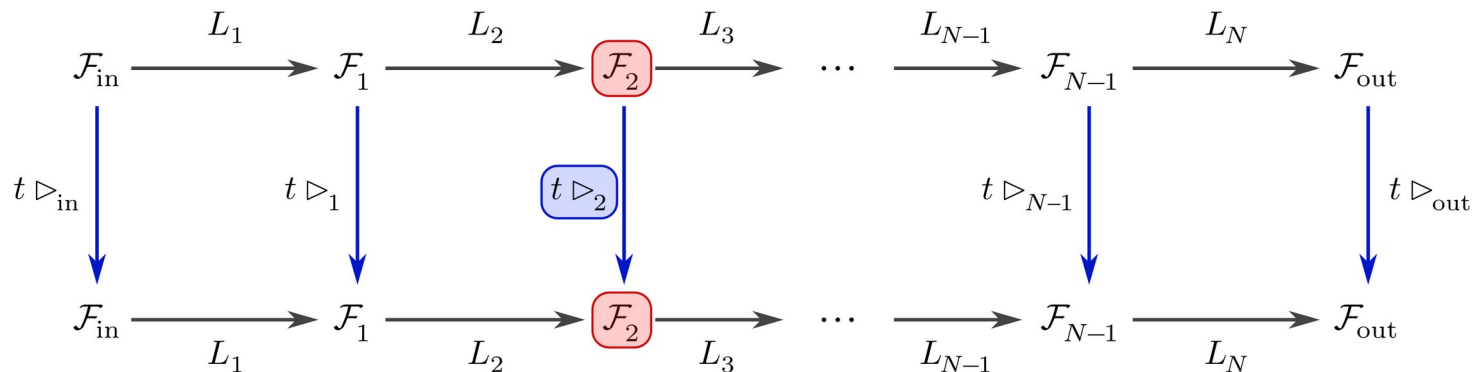
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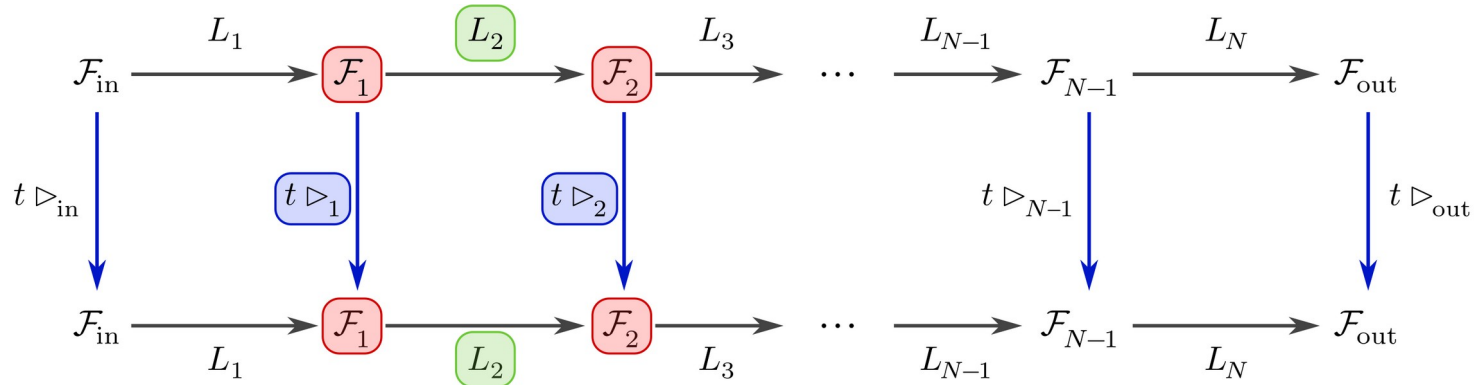
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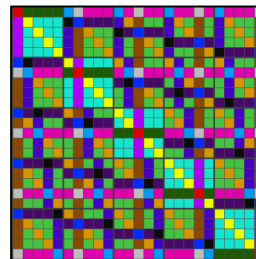
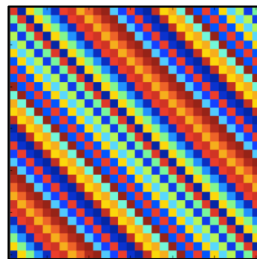
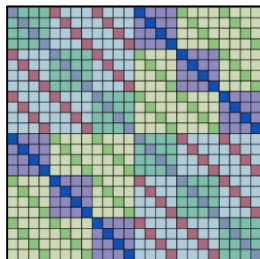
Equivariant linear layers (“intertwiners”)

consider a linear layer / matrix multiplication $\mathbb{R}^n \rightarrow \mathbb{R}^m$, $x \mapsto Wx$

equivariance w.r.t. representations ρ_{in} on \mathbb{R}^n and ρ_{out} on \mathbb{R}^m means:

$$W\rho_{\text{in}}(g) = \rho_{\text{out}}(g)W \quad \iff \quad [\rho_{\text{in}}^{-\dagger} \otimes \rho_{\text{out}}](g) \text{vec}(W) = \text{vec}(W)$$

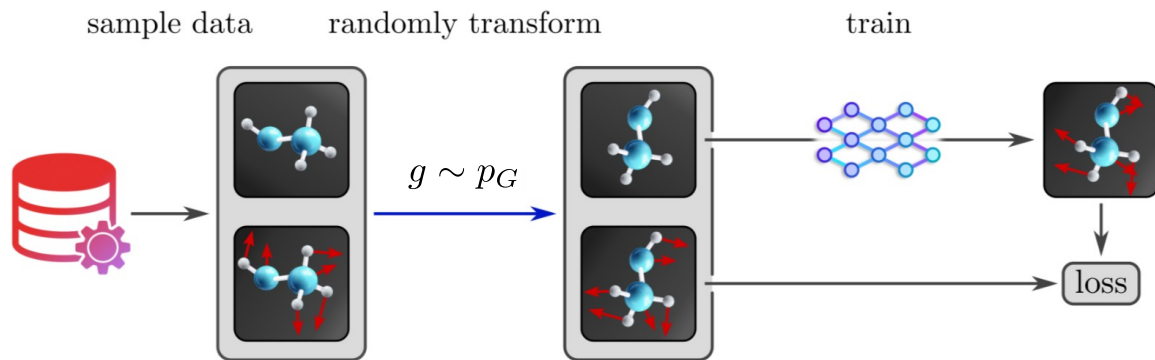
equivariant matrices are themselves invariants / symmetric \longrightarrow characterized by “weight sharing patterns”:



Alternative approaches - data augmentation

apply random transformations to training data + targets

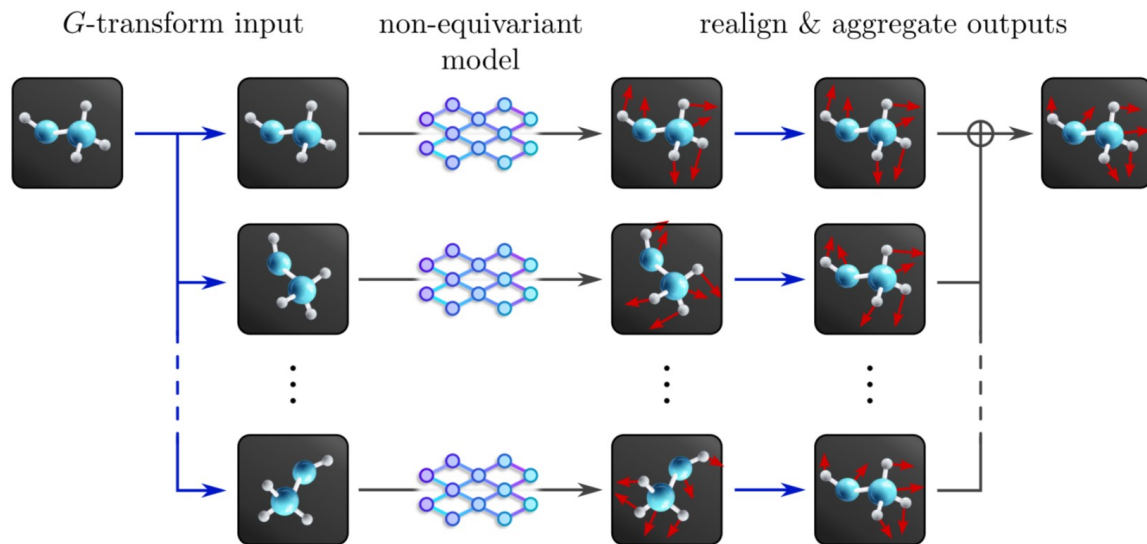
downside: less robust, converges slowly, worse final performance



Alternative approaches - group averaging

symmetrize model by applying it to any transformed inputs & aggregating outputs

downside: expensive for large groups

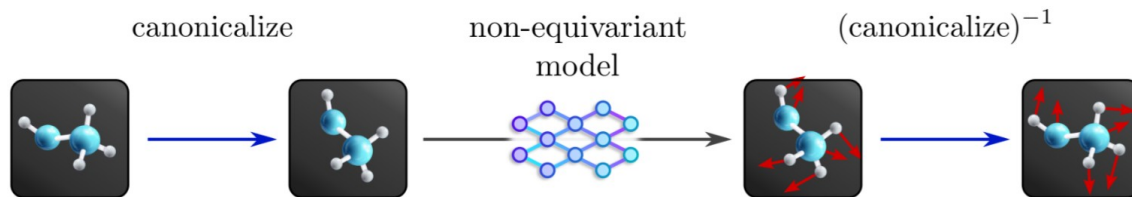


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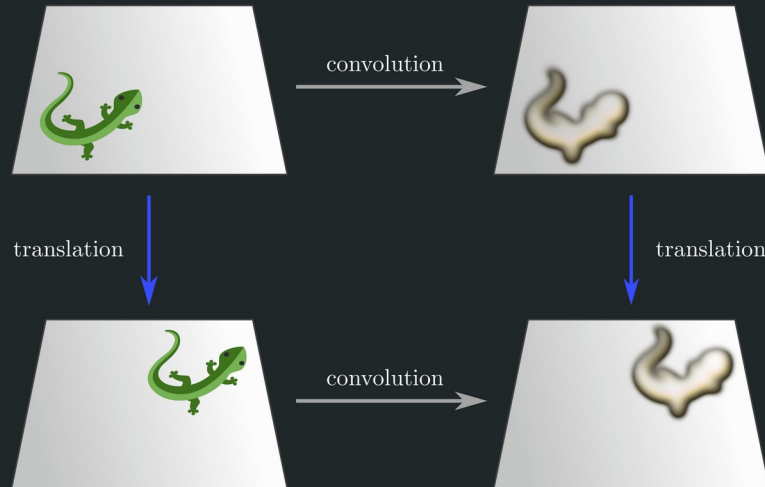
transform input to canonical pose before applying model

downside: non-robust,

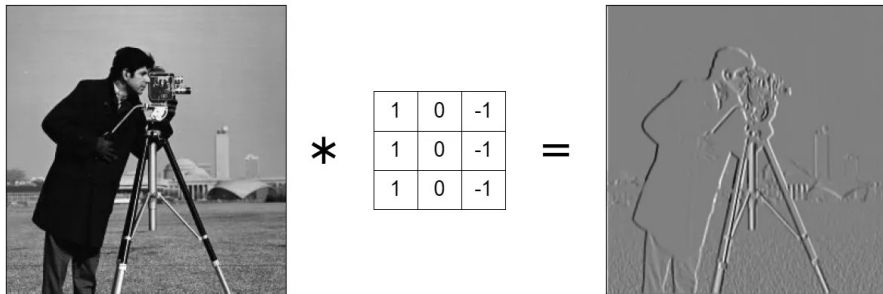
continuous canonicalization (choice of orbit representative) topologically impossible



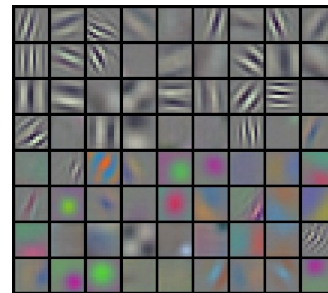
Translation equivariant Euclidean CNNs



convolution for edge detection



learned filter bank



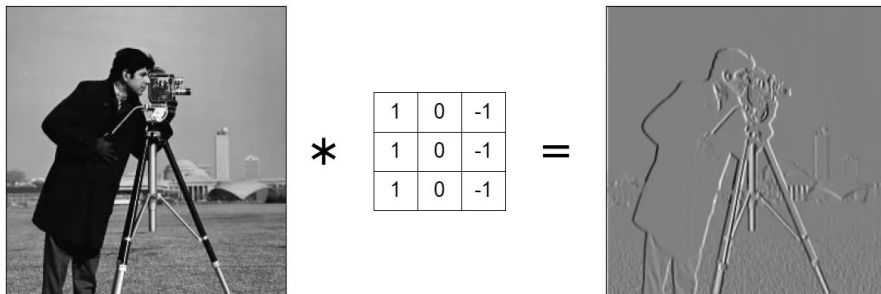
usually:

convolution \Rightarrow equivariance (sufficiency)

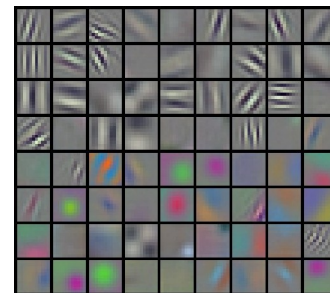
our approach:

convolution \Leftarrow equivariance (necessity)

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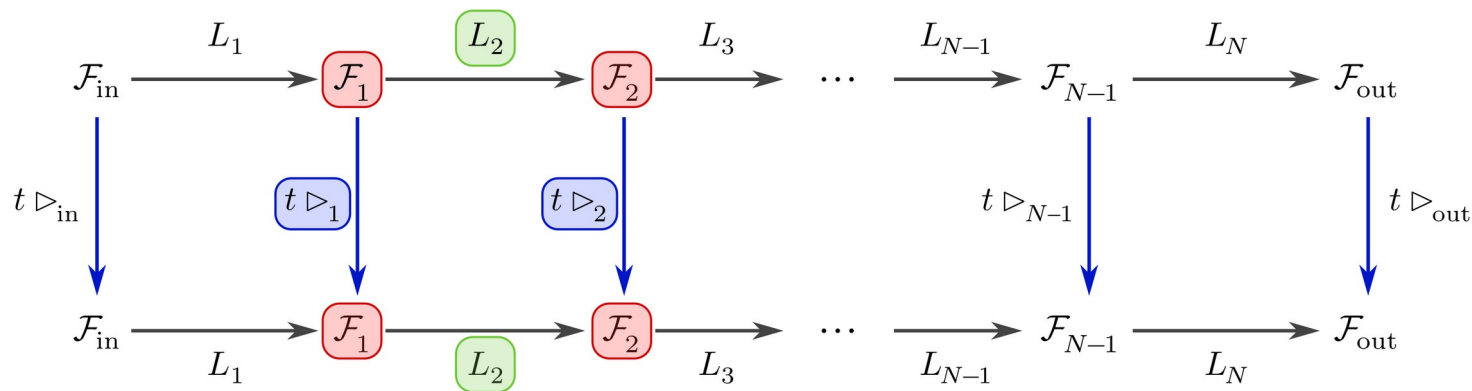
recall:

step 1: specify feature spaces and group actions

← feature maps

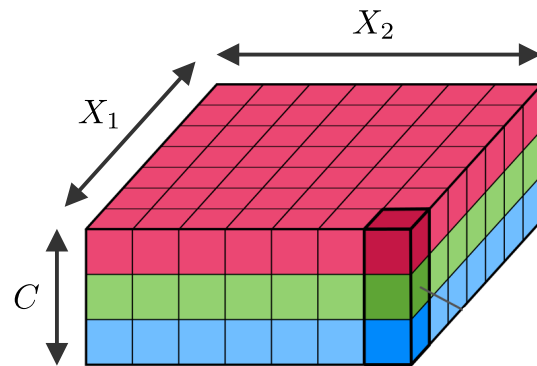
step 2: find equivariant maps

← convolutions / bias summation / ...



Feature maps as translation group representations

discretized feature maps on \mathbb{R}^d are arrays of shape $(\underbrace{X_1, \dots, X_d}_{\text{spatial / pixel dimensions}}, \underbrace{C}_{\text{feature channels}})$

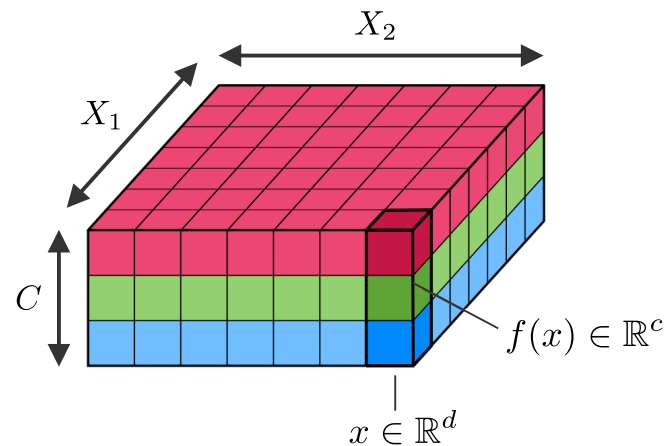


Feature maps as translation group representations

discretized feature maps on \mathbb{R}^d are arrays of shape (X_1, \dots, X_d, C)

spatial / pixel dimensions feature channels

continuous feature maps are functions $f : \mathbb{R}^d \rightarrow \mathbb{R}^c$ assigning features $f(x) \in \mathbb{R}^c$ to points $x \in \mathbb{R}^d$



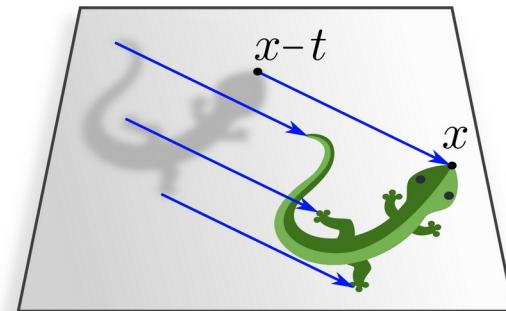
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feature maps carry a translation *group action* $[t \triangleright f](x) := f(x - t)$



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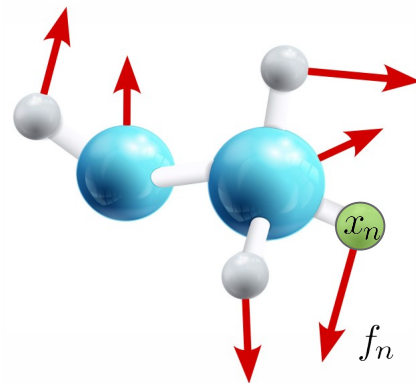
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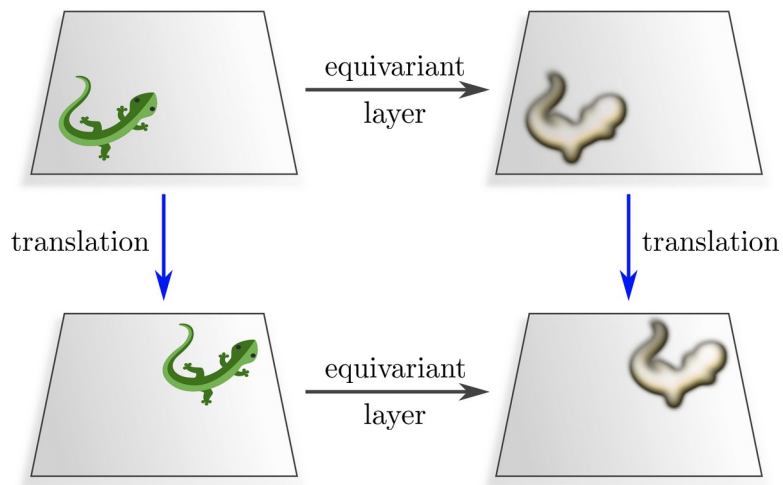
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this definition includes *point clouds*: $f(x) = \sum_n f_n \delta(x - x_n)$



Translation equivariant CNN layers

conventional CNN layer := any translation equivariant function between feature maps



Translation equivariant CNN layers

conventional CNN layer := any translation equivariant function between feature maps

general result: translation equivariance \implies spatially invariant neural connectivity (“weight sharing”)

examples: linear map $\xrightarrow{\text{equivariance}}$ convolution (Theorem 3.2.1)

bias field summation $\xrightarrow{\text{equivariance}}$ shared bias (Theorem 3.2.2)

independent nonlinearities $\xrightarrow{\text{equivariance}}$ shared nonlinearity (Theorem 3.2.3)

different pooling windows $\xrightarrow{\text{equivariance}}$ shared pooling window (Theorem 3.2.4)

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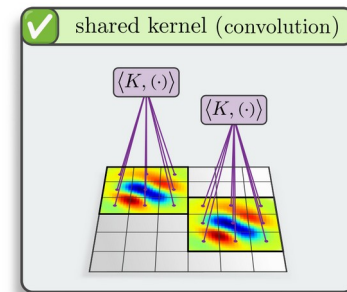
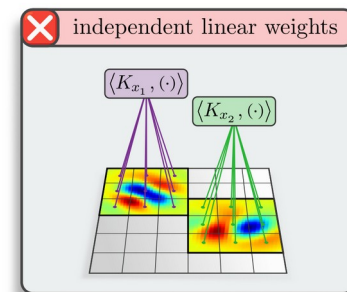
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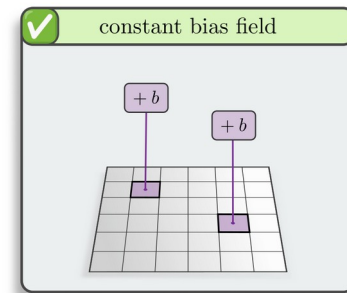
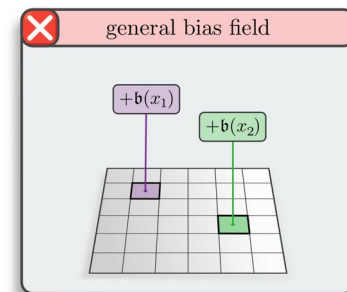
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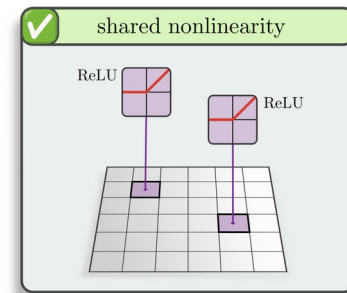
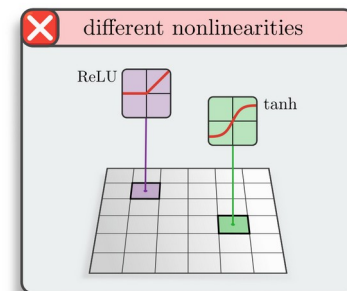
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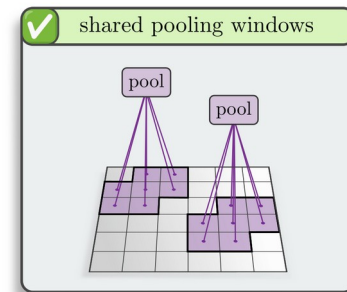
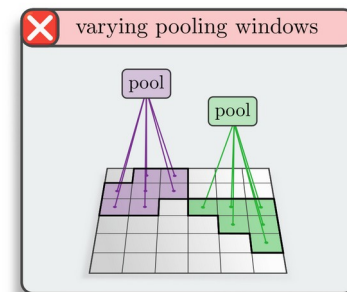
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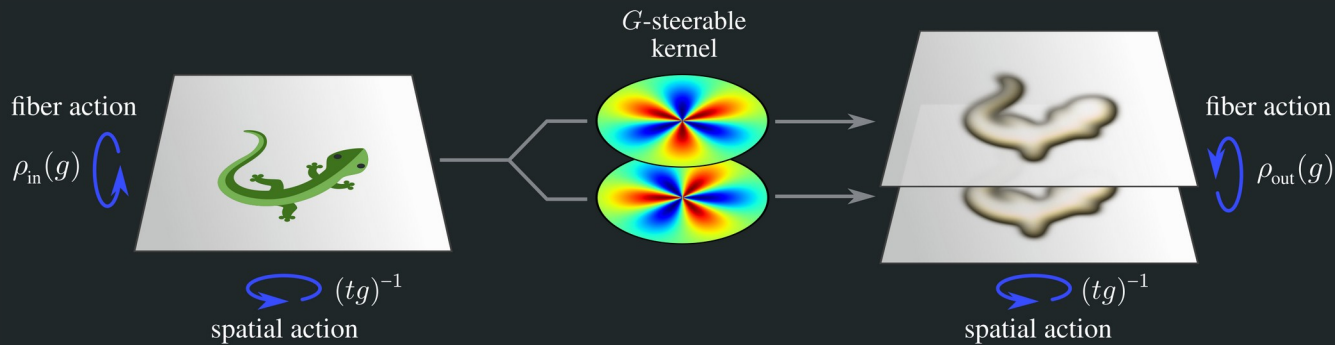
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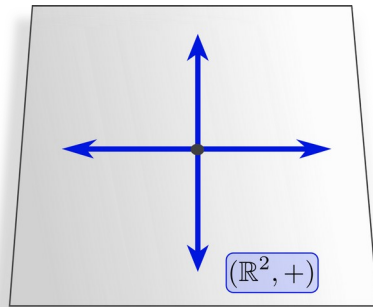


Affine group equivariant Euclidean CNNs



Symmetries of Euclidean space - translations

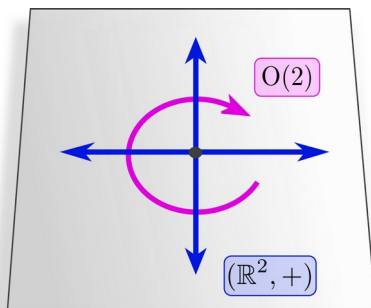
translations $(\mathbb{R}^d, +)$



Symmetries of Euclidean space - isometries

translations
rotations + reflections

Euclidean group $E(d) := (\mathbb{R}^d, +) \rtimes O(d)$

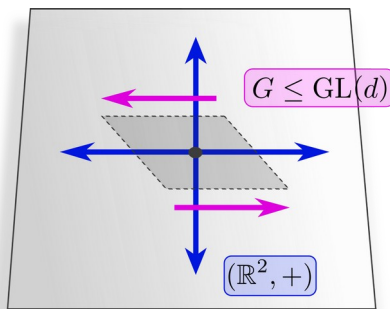


Symmetries of Euclidean space - affine

Affine groups $\text{Aff}(G) := (\mathbb{R}^d, +) \rtimes G$ $G \leq \text{GL}(d)$

translations

structure group (rotations / reflections / scaling / shearing / ...)



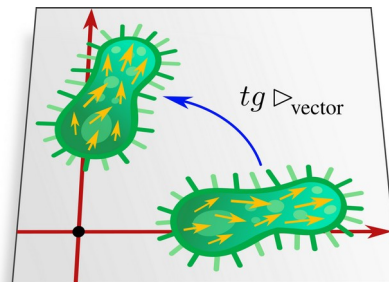
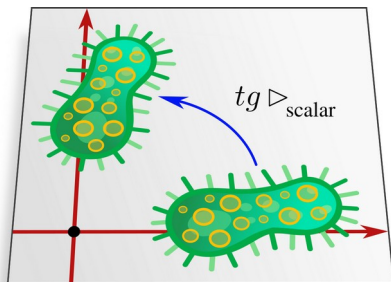
Feature fields as affine group representations

feature vector fields ... are functions $f : \mathbb{R}^d \rightarrow \mathbb{R}^c$ (like feature maps)

... carry an $\text{Aff}(G)$ -action (details depend on *field type* ρ)

examples: scalar fields $s : \mathbb{R}^d \rightarrow \mathbb{R}^1$ transform like: $[(tg) \triangleright s](x) = s((tg)^{-1}x)$

tangent vector fields $v : \mathbb{R}^d \rightarrow \mathbb{R}^d$ transform like: $[(tg) \triangleright v](x) = g \cdot v((tg)^{-1}x)$



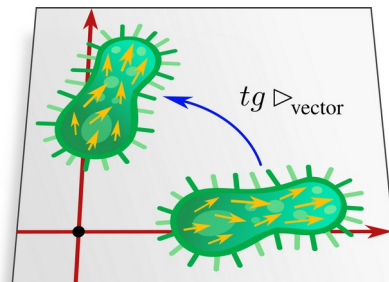
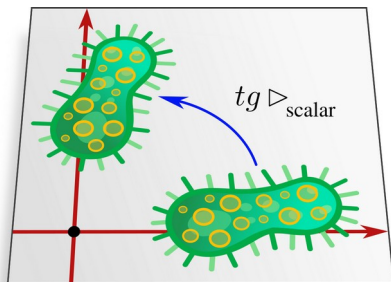
Feature fields as affine group representations

feature vector fields ... are functions $f : \mathbb{R}^d \rightarrow \mathbb{R}^c$ (like feature maps)

... carry an $\text{Aff}(G)$ -action (details depend on *field type* ρ)

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Feature fields as affine group representations

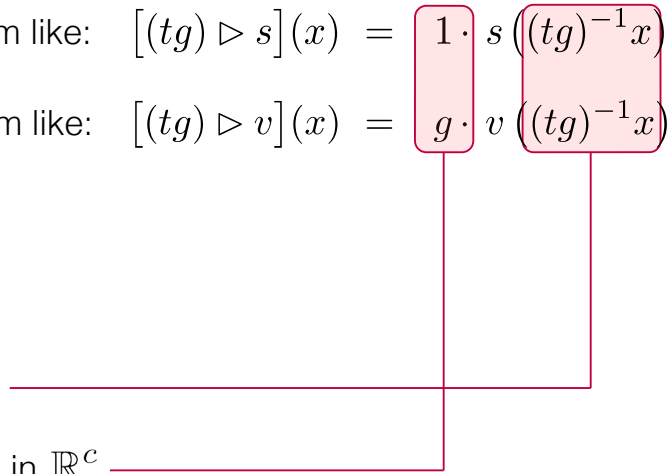
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examples: scalar fields $s : \mathbb{R}^d \rightarrow \mathbb{R}^1$ transform like: $[(tg) \triangleright s](x) = 1 \cdot s((tg)^{-1}x)$
tangent vector fields $v : \mathbb{R}^d \rightarrow \mathbb{R}^d$ transform like: $[(tg) \triangleright v](x) = g \cdot v((tg)^{-1}x)$

$\text{Aff}(G)$ acts here by... 1) moving feature vectors on \mathbb{R}^d

2) G -transforming feature vectors in \mathbb{R}^c



Feature fields as affine group representations

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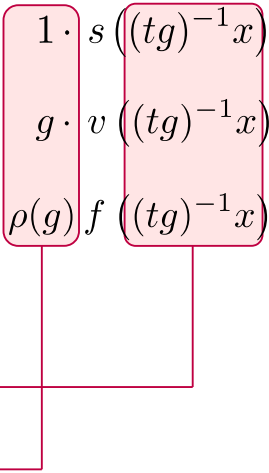
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ρ -feature fields $f : \mathbb{R}^d \rightarrow \mathbb{R}^c$ transform like: $[(tg) \triangleright f](x) = \rho(g) f((tg)^{-1}x)$
 |
 G-representation

$\text{Aff}(G)$ acts here by... 1) moving feature vectors on \mathbb{R}^d

2) G-transforming feature vectors in \mathbb{R}^c

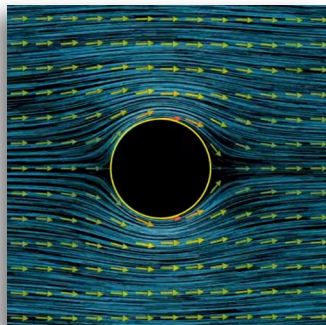


Feature fields - examples

fluid flow

(vector)

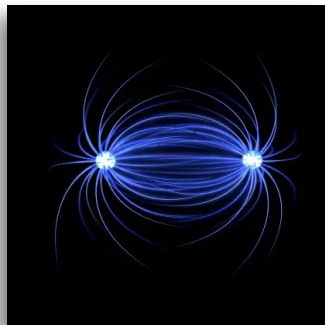
$$\rho(g) = g$$



EM field strength

(bivector / anti-symm. (0,2)-tensor)

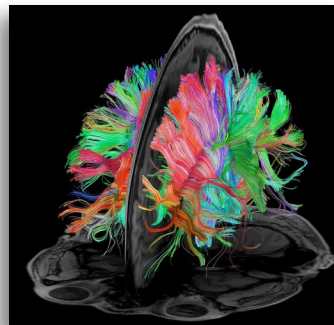
$$\text{(subspace of)} \quad \rho(g) = g^{-T} \otimes g^{-T}$$



diffusion tensor image

(symm. pos. def. (1,1)-tensor)

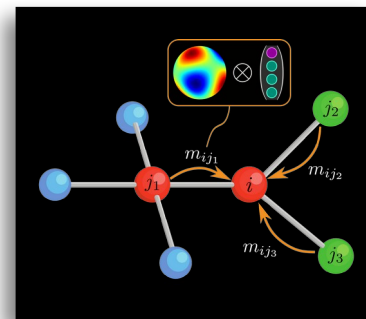
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Tensor Field Net features

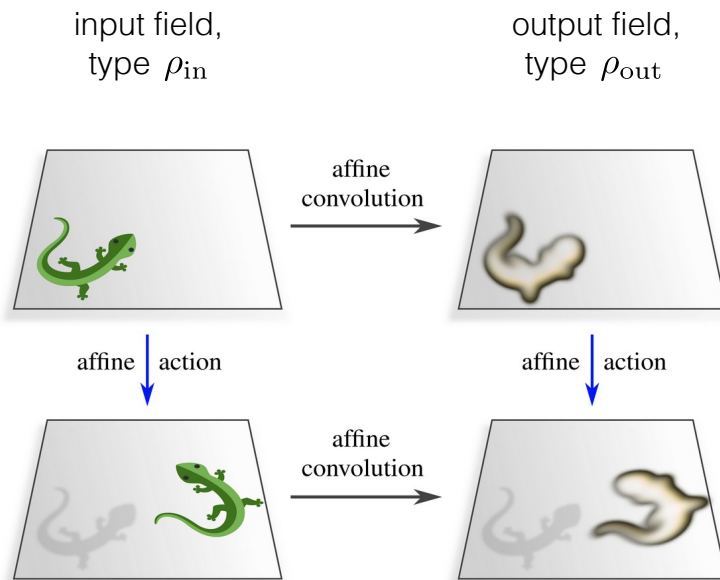
(SO(3)-irreps)

$$\rho(g) = D^j(g)$$



Affine group equivariant CNN layers

steerable CNN layer := any $\text{Aff}(G)$ -equivariant function between feature fields



Affine group equivariant CNN layers

steerable CNN layer := any $\text{Aff}(G)$ -equivariant function between feature fields

general result: $\text{Aff}(G)$ -equivariance \implies $\text{Aff}(G)$ -invariant neural connectivity

1) spatial weight sharing ——— $(\mathbb{R}^d, +) \times G =: \text{Aff}(G)$

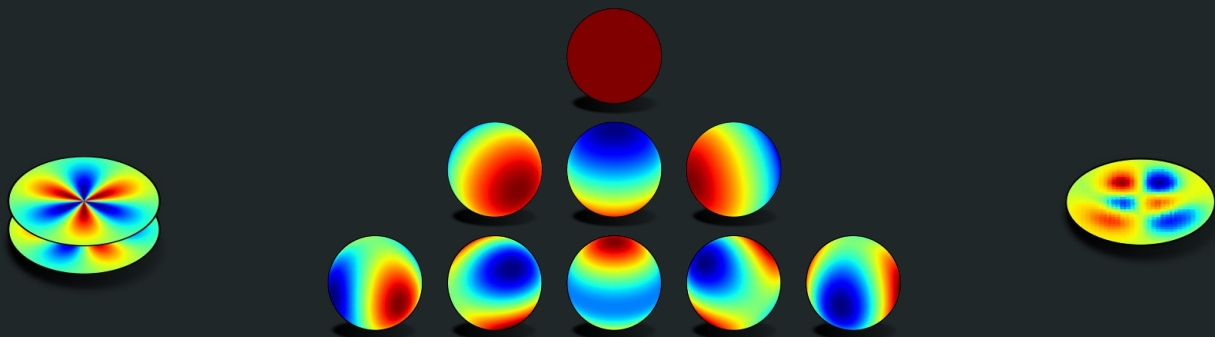
2) G -steerability



taxonomy of equivariant CNNs

	space	matrix group G	global symmetry $\text{Aff}(G)$	representation ρ	citation
1	\mathbb{R}^d	$\{e\}$	$(\mathbb{R}^d, +)$	trivial	conventional CNNs [175, 348]
2		scaling \mathcal{S}	$(\mathbb{R}^1, +) \rtimes \mathcal{S}$	regular	[248]
3	\mathbb{R}^1	reflection \mathcal{R}	$(\mathbb{R}^1, +) \rtimes \mathcal{R}$	regular	[193]
4				irreps	[193]
5		reflection \mathcal{R}	$(\mathbb{R}^2, +) \rtimes \mathcal{R}$	regular	[322]
6				irreps	[335, 322]
7		SO(2)	SE(2)	regular	[71, 52, 358, 53, 324, 12, 125, 258, 275, 27, 70, 76] [322, 110, 170, 279, 317, 247, 215, 276, 277, 37, 23] [270, 10, 91, 306, 113, 216, 311, 122, 223, 43, 116]
8				quotients	[53, 322]
9				regular $\xrightarrow{\text{pool}}$ trivial	[52, 195, 322]
10	\mathbb{R}^2			regular $\xrightarrow{\text{pool}}$ vector	[196, 322]
11				trivial	[144, 322]
12				irreps	[322]
13		O(2)	E(2)	regular	[71, 52, 125, 53, 322] [216, 110, 270, 23]
14				quotients	[53]
15				regular $\xrightarrow{\text{pool}}$ trivial	[322]
16				induced SO(2)-irreps	[322]
17		scaling \mathcal{S}	$(\mathbb{R}^2, +) \rtimes \mathcal{S}$	regular	[334, 281, 10, 359]
18				regular $\xrightarrow{\text{pool}}$ trivial	[107]
19		SO(2) \times \mathcal{S}	$(\mathbb{R}^2, +) \rtimes (\text{SO}(2) \times \mathcal{S})$	regular	[349]
20				irreps	[323, 301, 211, 161, 3, 184]
21		SO(3)	SE(3)	quaternion	[345]
22				regular	[91, 329, 333]
23				regular $\xrightarrow{\text{pool}}$ trivial	[4]
24	\mathbb{R}^3			irreps	[8]
25		O(3)	E(3)	regular	[329]
26				quotient O(3)/O(2)	[136]
27				irrep $\xrightarrow{\text{norm}}$ trivial	[233]
28		C_4	$(\mathbb{R}^3, +) \rtimes C_4$	regular	[289]
29		D_4	$(\mathbb{R}^3, +) \rtimes D_4$	regular	[289]
30	Minkowski	SO($d-1$, 1)	$(\mathbb{R}^d, +) \rtimes \text{SO}(d-1, 1)$	irreps	[274]

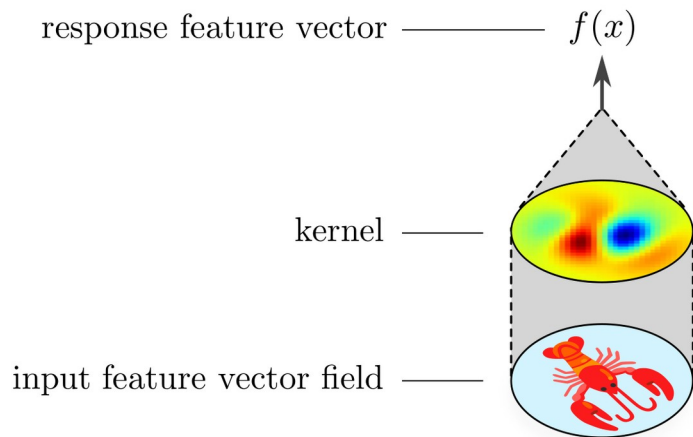
G-steerable kernels



G-steerable kernels - intuition

convolution kernels summarize their field of view around $x \in \mathbb{R}^d$ into a feature vector $f(x) \in \mathbb{R}^{c_{\text{out}}}$

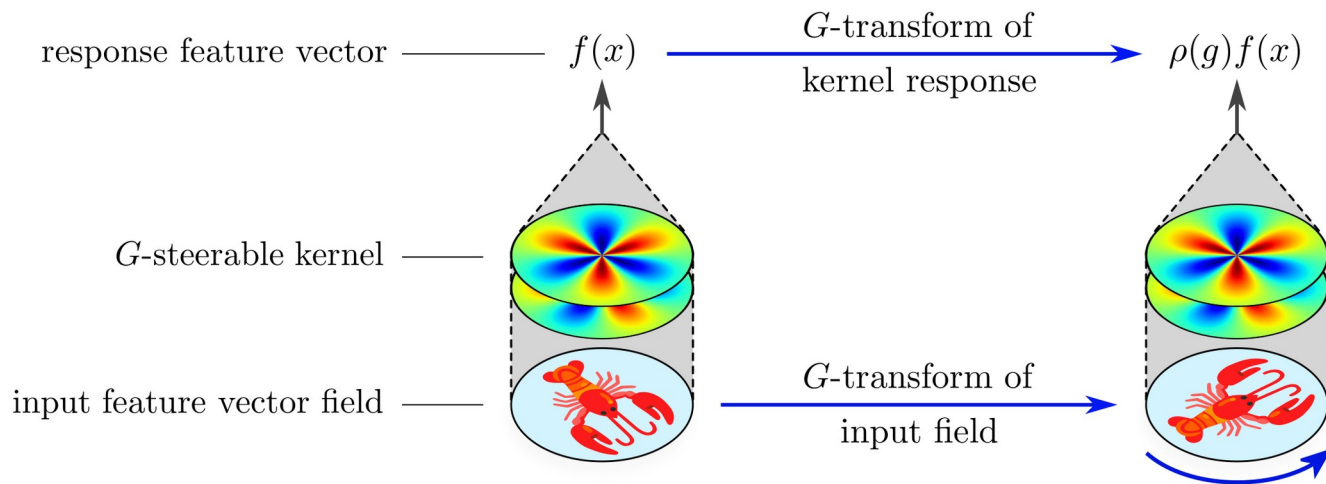
G-steerable kernels guarantee: G-trafo of their input field of view \Rightarrow G-trafo of the output feature vector



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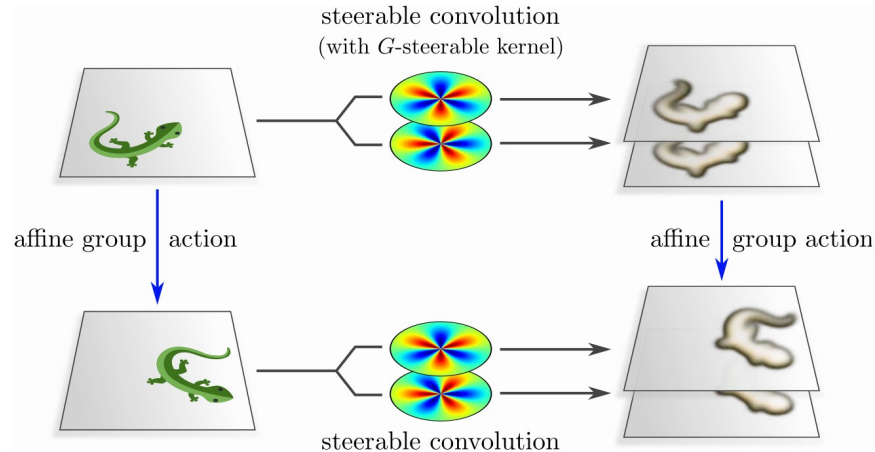


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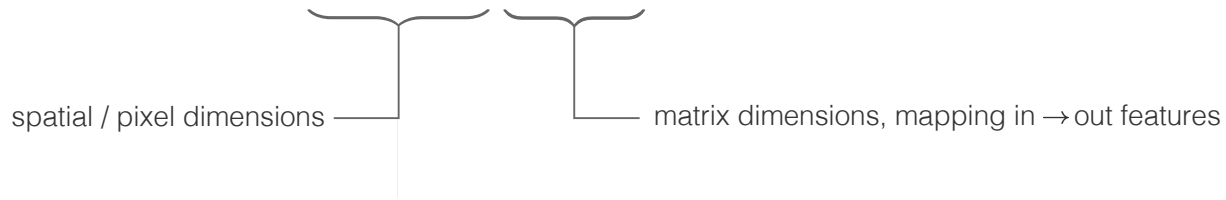
G-steerable kernels guarantee: G-trafo of their input field of view \Rightarrow G-trafo of the output feature vector

convolutions with G-steerable kernels are $\text{Aff}(G)$ -equivariant



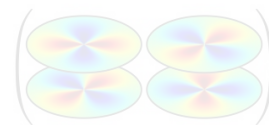
G-steerable kernels - mathematical definition

discretized convolution kernels are arrays of shape $(X_1, \dots, X_d, C_{\text{out}}, C_{\text{in}})$



continuous kernels are matrix-valued fields:

$$K : \mathbb{R}^d \rightarrow \mathbb{R}^{C_{\text{out}} \times C_{\text{in}}}$$



G-steerable kernels satisfy a linear G-equivariance constraint:

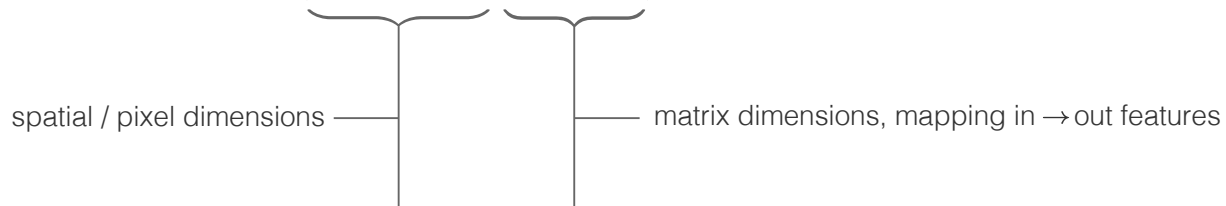
$$K(gx) = \frac{1}{|\det g|} \rho_{\text{out}}(g) K(x) \rho_{\text{in}}(g)^{-1} \quad \forall g \in G, x \in \mathbb{R}^d$$

G-action on spatial dimension

G-action on matrix rows / columns

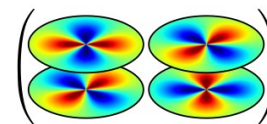
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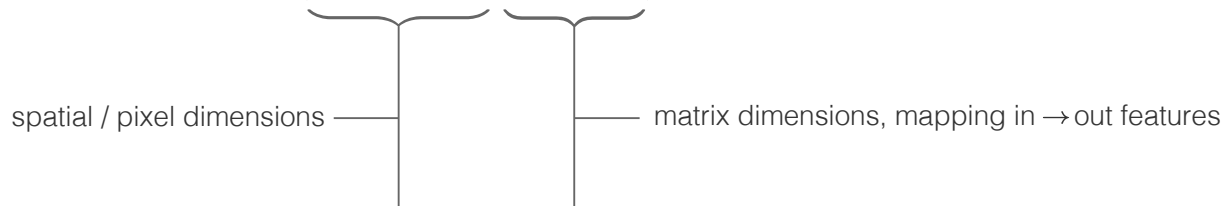
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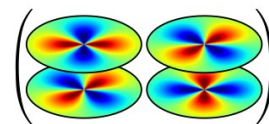
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G-action on spatial dimension

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G-steerable kernel bases

convolution kernels $K : \mathbb{R}^d \longrightarrow \mathbb{R}^{c_{\text{out}} \times c_{\text{in}}}$ form a *vector space*

the G-steerability constraint is *linear*

\implies steerable kernels form a vector subspace

... can be expanded from a steerable basis set (params = expansion weights)

$$K(x) = w_0 \cdot \begin{pmatrix} \text{dark red} & \text{light green} & \text{light green} \\ \text{light green} & \text{dark red} & \text{light green} \\ \text{light green} & \text{light green} & \text{dark red} \end{pmatrix} + w_1 \cdot \begin{pmatrix} \text{light green} & \text{rainbow} & \text{blue} \\ \text{rainbow} & \text{light green} & \text{blue} \\ \text{rainbow} & \text{rainbow} & \text{light green} \end{pmatrix} + w_2 \cdot \begin{pmatrix} \text{rainbow} & \text{rainbow} & \text{rainbow} \\ \text{rainbow} & \text{rainbow} & \text{rainbow} \\ \text{rainbow} & \text{rainbow} & \text{rainbow} \end{pmatrix}$$

Reflection steerable kernels

reflection group: $\mathbb{Z}_2 = \{e, r\}$ with $r^2 = e$ or $r^{-1} = r$





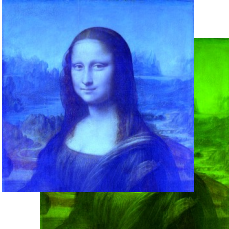

the general G-steerability constraint

$$K(gx) = \frac{1}{|\det g|} \rho_{\text{out}}(g) K(x) \rho_{\text{in}}(g) \quad \forall g \in G, x \in \mathbb{R}^d$$

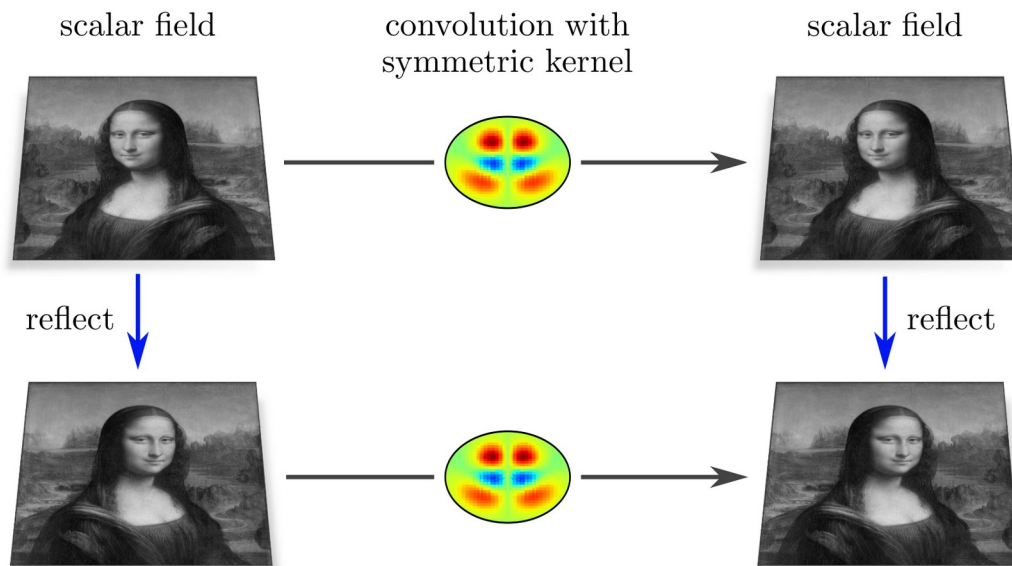
simplifies to:

$$K(rx) = \rho_{\text{out}}(r) K(x) \rho_{\text{in}}(r) \quad \forall x \in \mathbb{R}^d$$

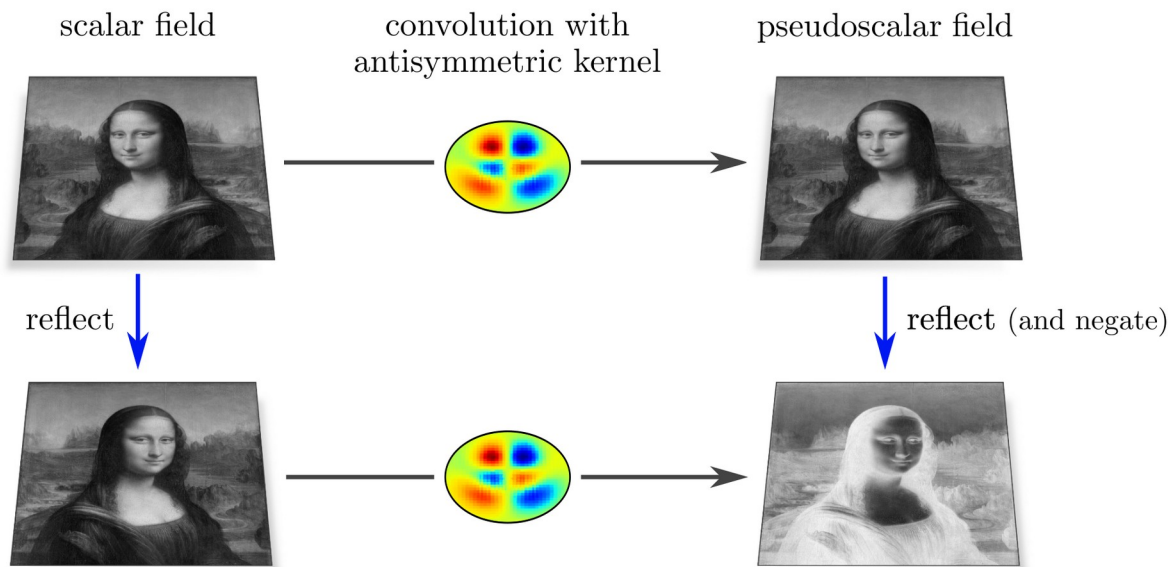
Reflection steerable kernels

field type ρ	$\rho(e)$	$\rho(\text{reflect})$	original field	reflected field
trivial / scalar	(1)	(1)		
sign-flip / pseudo-scalar	(1)	(-1)		
regular	$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$	$\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$		

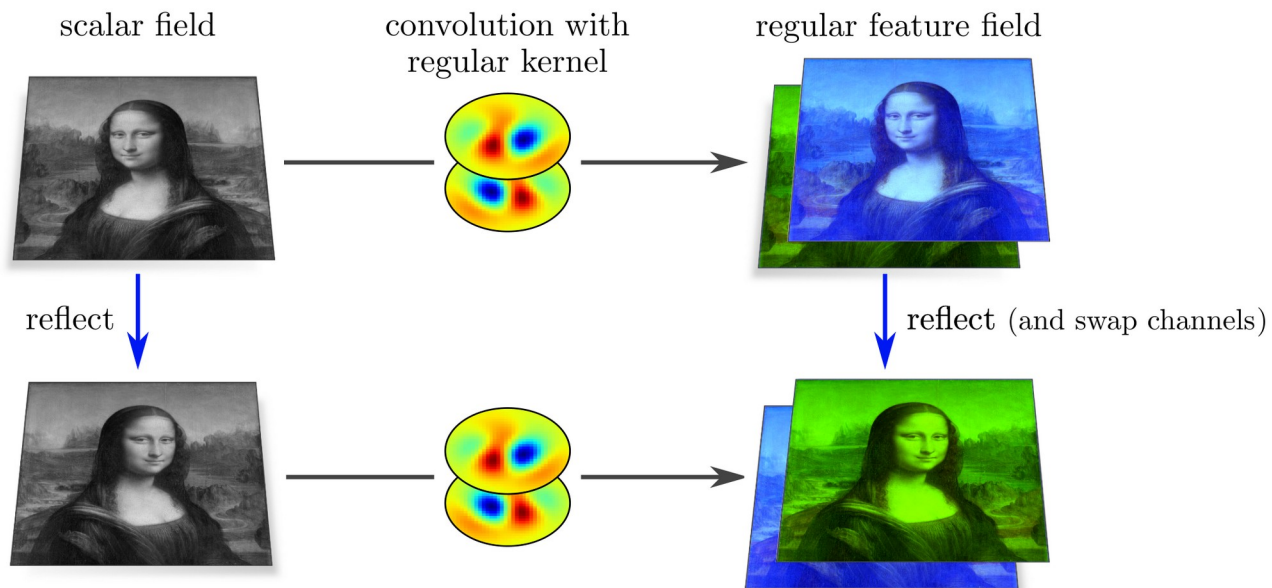
Reflection steerable kernels



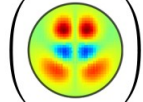
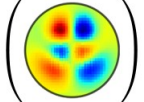
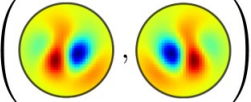
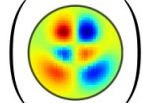
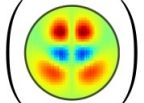
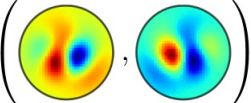
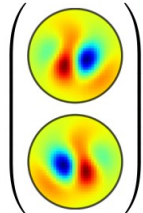
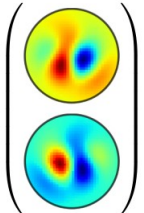
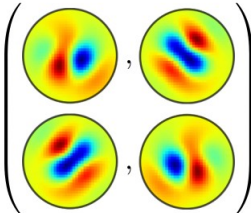
Reflection steerable kernels



Reflection steerable kernels

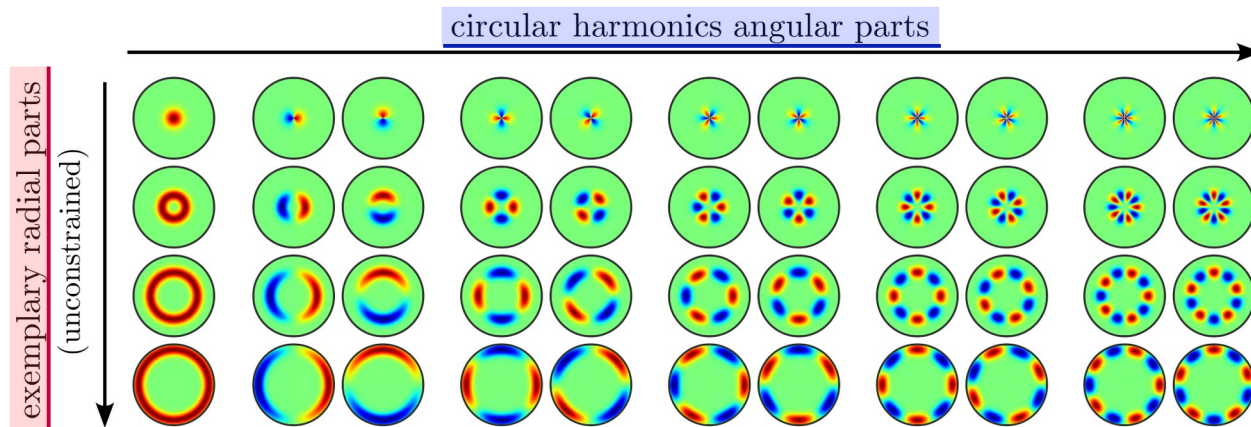


Reflection steerable kernels

$\rho_{\text{out}} \backslash \rho_{\text{in}}$	trivial	sign-flip	regular
trivial			
sign-flip			
regular			

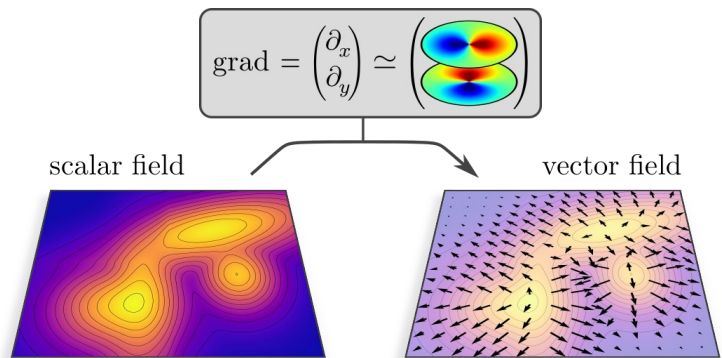
SO(2)-steerable kernels

rotational symmetry constraint \implies affects only angular part, radial part unconstrained



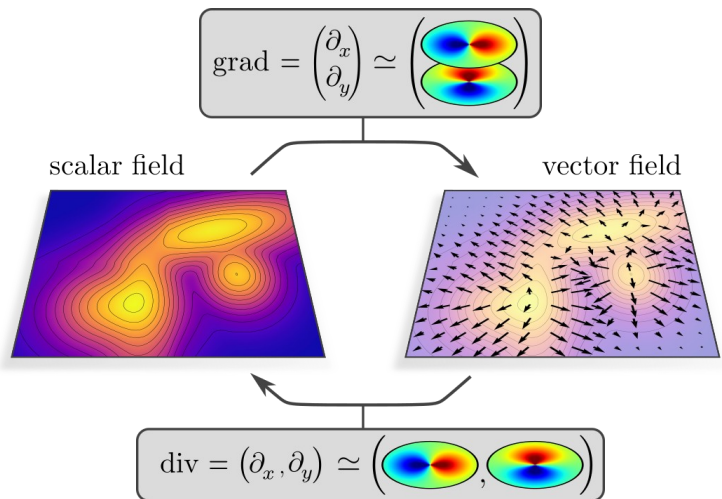
SO(2)-steerable kernels

rotational symmetry constraint \implies affects only *angular* part, *radial* part unconstrained



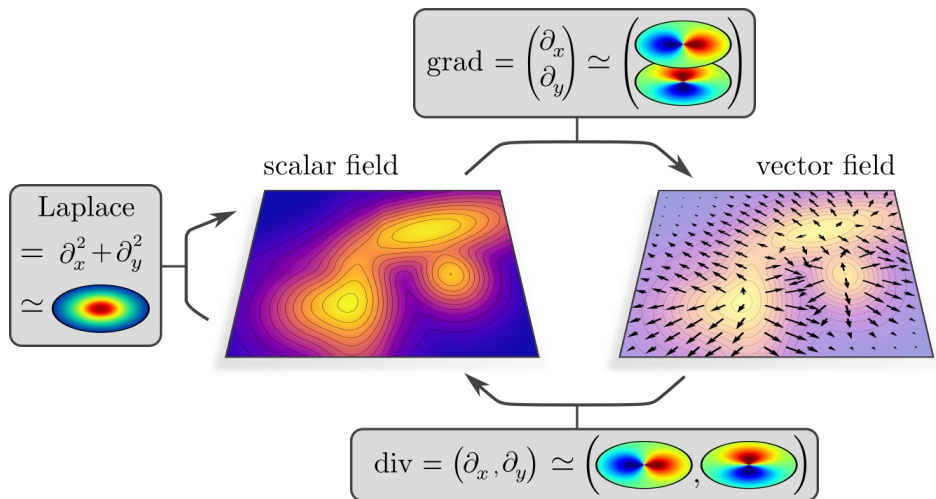
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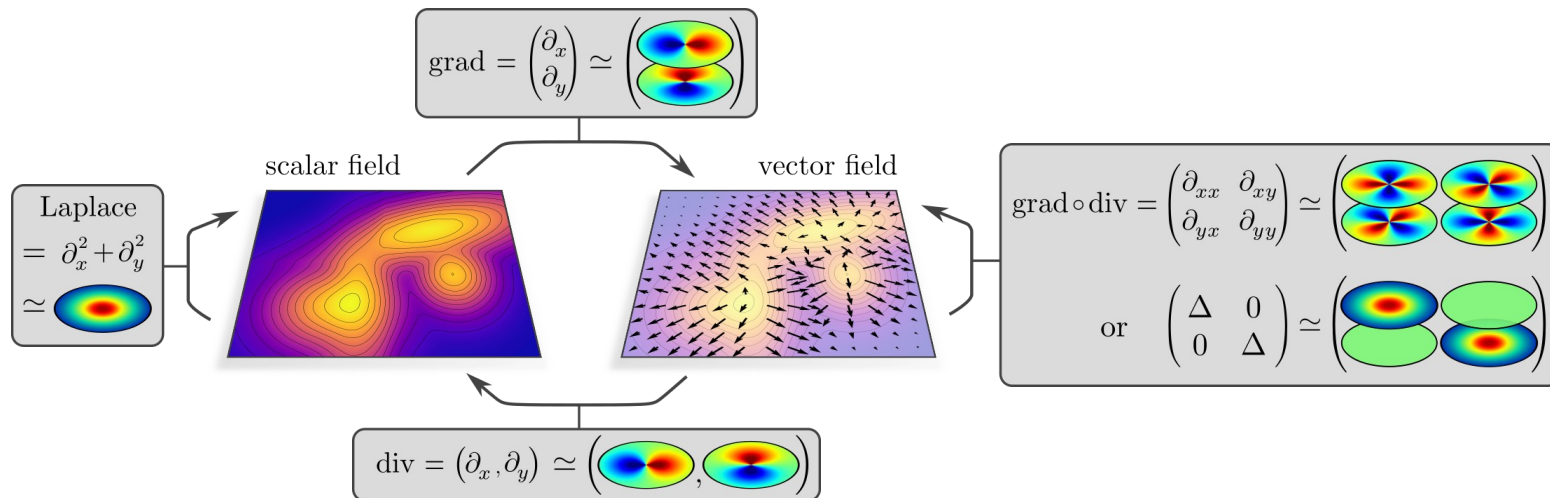
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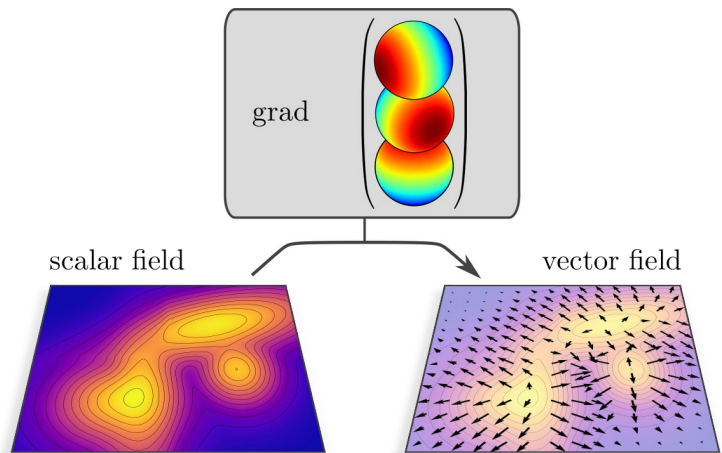
SO(2)-steerable kernels

rotational symmetry constraint \implies affects only *angular* part, *radial* part unconstrained



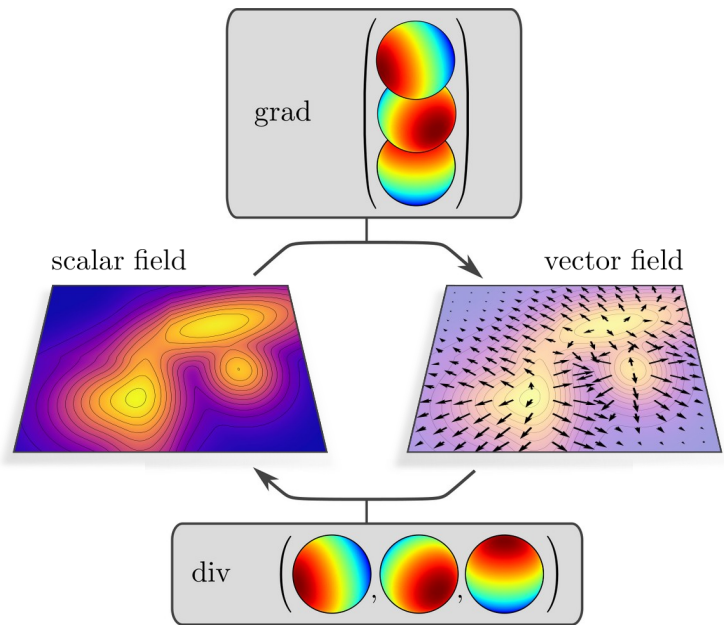
SO(3)-steerable kernels

rotational symmetry constraint \implies affects only *angular* part, *radial* part unconstrained



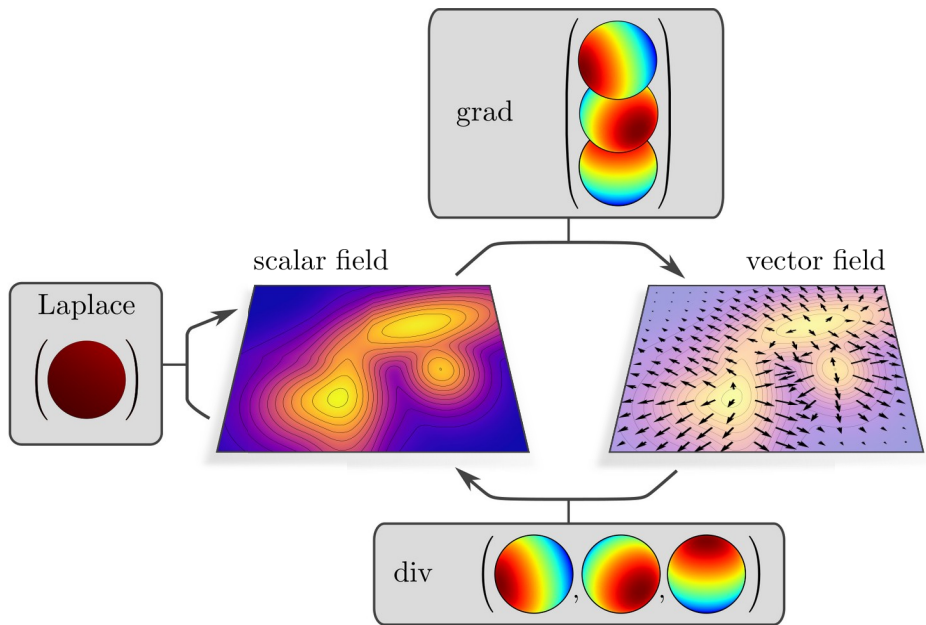
SO(3)-steerable kernels

rotational symmetry constraint \implies affects only *angular* part, *radial* part unconstrained



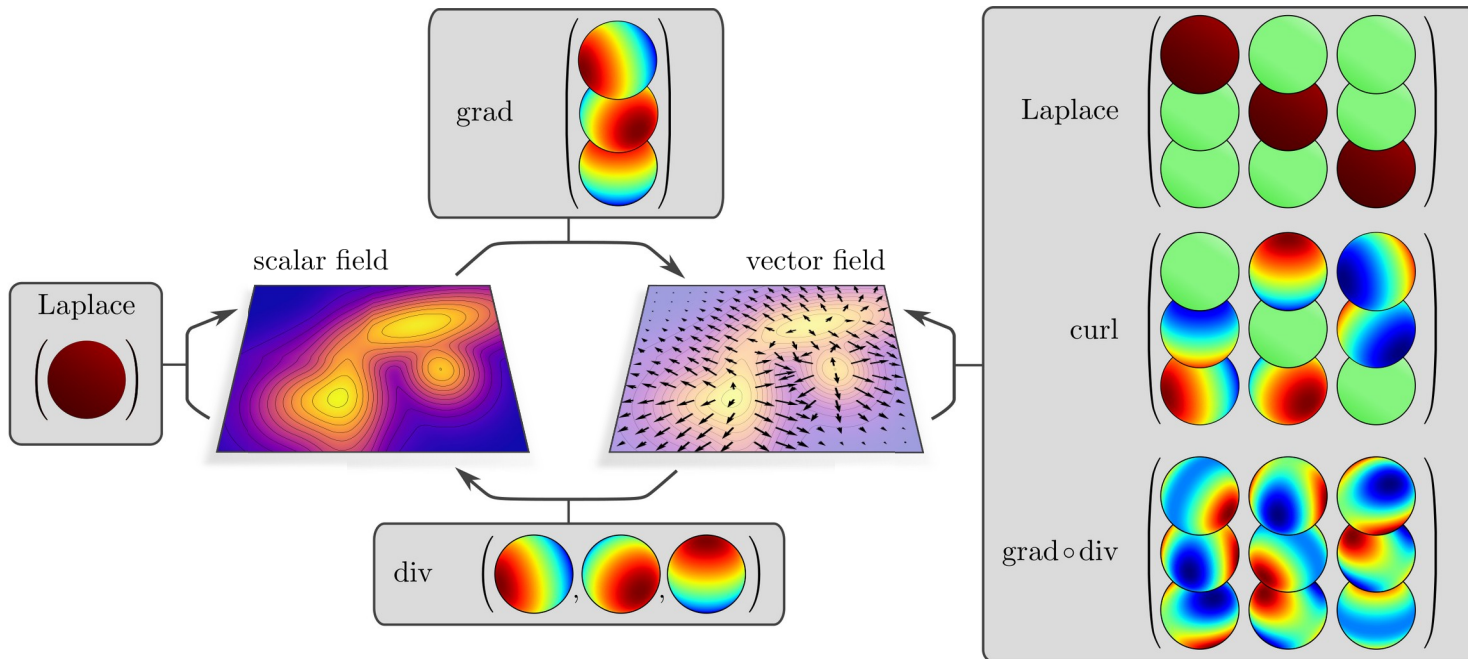
SO(3)-steerable kernels

rotational symmetry constraint \implies affects only *angular* part, *radial* part unconstrained



SO(3)-steerable kernels

rotational symmetry constraint \implies affects only *angular* part, *radial* part unconstrained



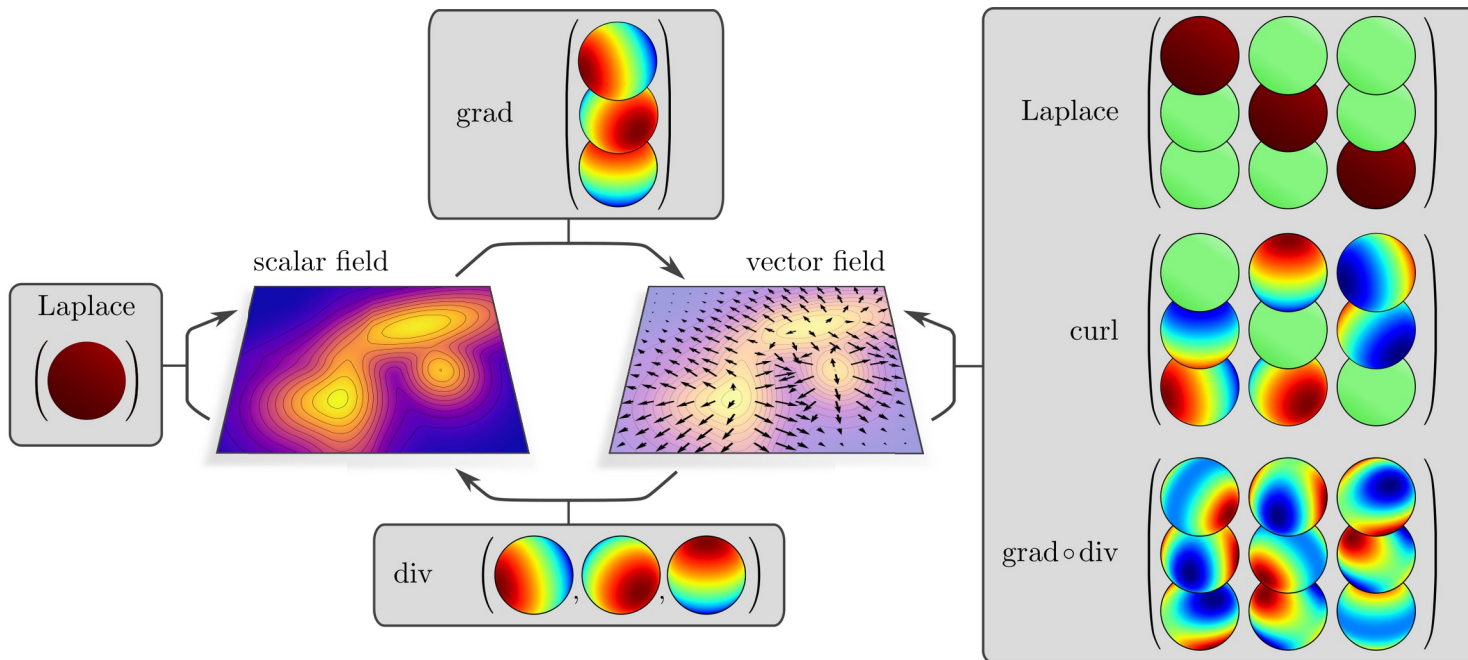
STEERABLE PARTIAL DIFFERENTIAL OPERATORS FOR EQUIVARIANT NEURAL NETWORKS

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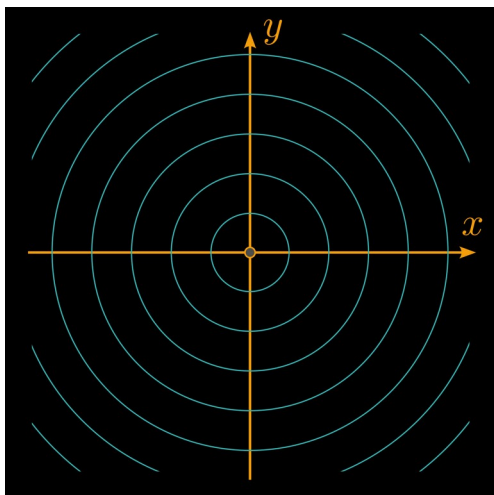
SO(3)-steerable kernels

rotational symmetry constraint \Rightarrow affects only *angular*

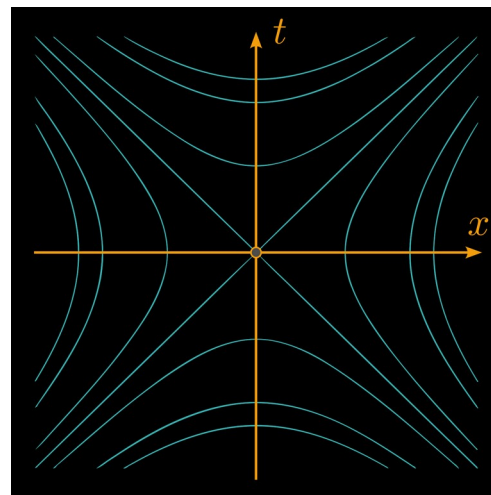


Lorentz group steerable kernels

Euclidean space \mathbb{R}^2 , metric $\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$



Minkowski spacetime $\mathbb{R}^{1,1}$, metric $\begin{pmatrix} -1 & 0 \\ 0 & 1 \end{pmatrix}$

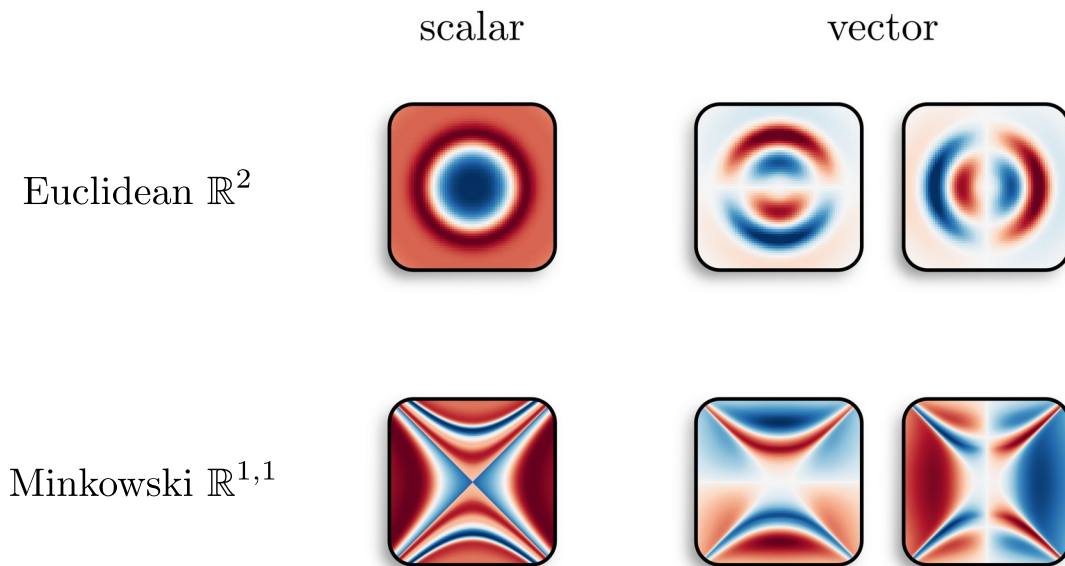


Lorentz group steerable kernels

Clifford-Steerable Convolutional Neural Networks

Maksim Zhdanov¹ David Ruhe^{*1,2,3} Maurice Weiler^{*1}

Ana Lucic⁴ Johannes Brandstetter^{5,6} Patrick Forré^{1,2}

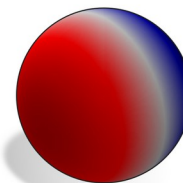
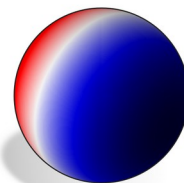
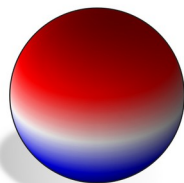
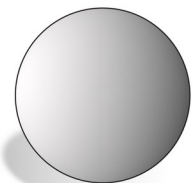


Lorentz group steerable kernels

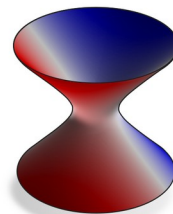
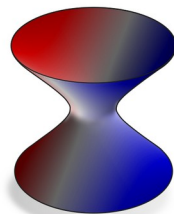
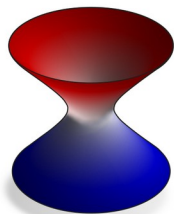
scalar ($l=0$)

vector ($l=1$)

Euclidean \mathbb{R}^3



Minkowski $\mathbb{R}^{1,2}$



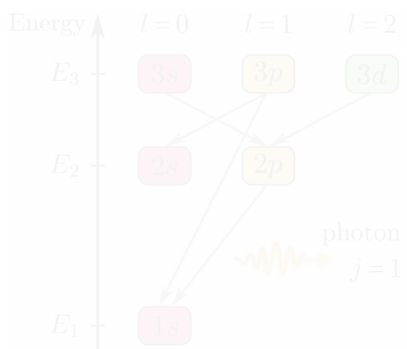
Quantum Mechanics

operators \hat{A} acting on states $|\psi\rangle$

symmetries \Rightarrow representation operator constraint

$$\sum_j g_{ij} \hat{A}_j = \hat{U}(g)^\dagger \hat{A}_i \hat{U}(g) \quad (\text{e.g. vector operator})$$

selection rules for quantum state transitions



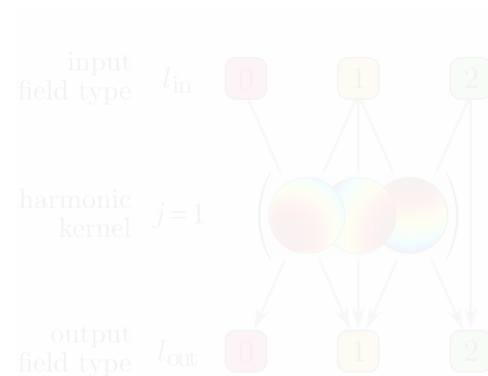
Deep Learning

kernels K acting on features $f(x)$

symmetries \Rightarrow steerable kernel constraint

$$K(g^{-1}x) = \rho_{\text{out}}(g)^\dagger K(x) \rho_{\text{in}}(g)$$

selection rules for equivariant message passing



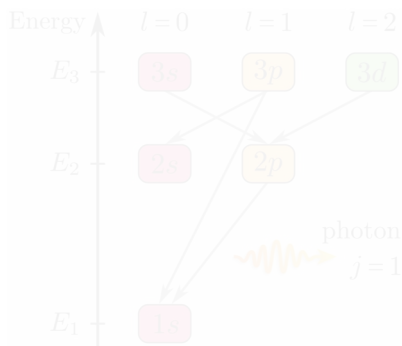
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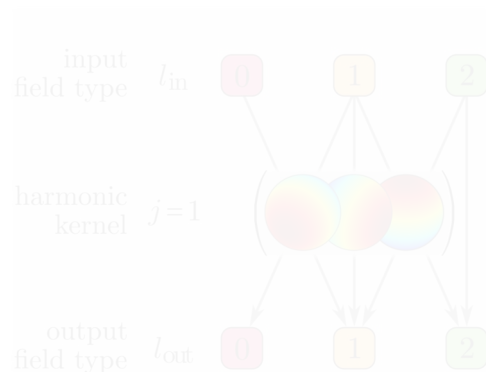
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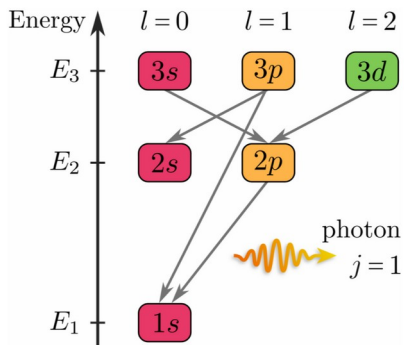
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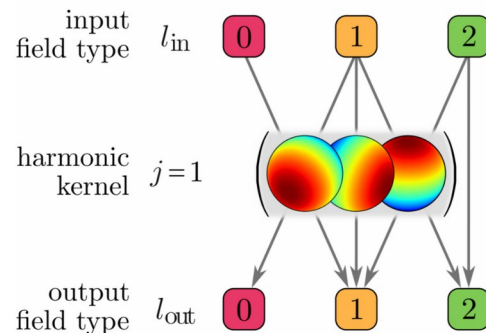
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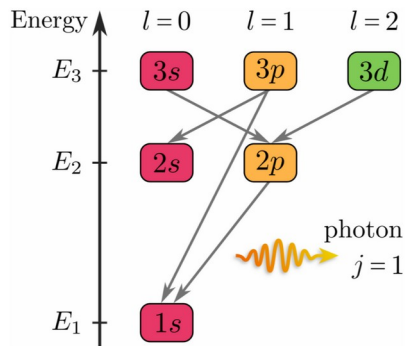
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non-zero
matrix elements!

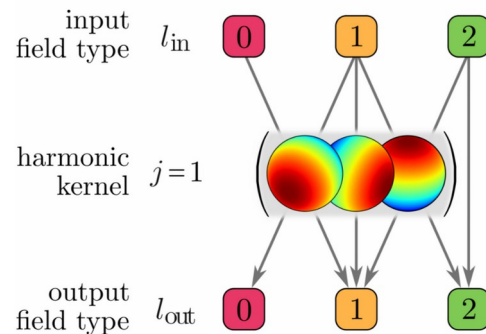
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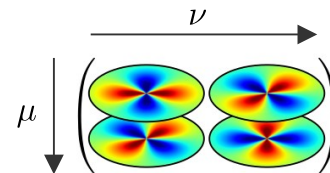
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Wigner–Eckart theorem

operators / kernels are fully described by their *matrix elements*: $\langle \mu | \hat{A} | \nu \rangle$ or $K_{\mu\nu}(x)$



symmetries couple matrix elements \Rightarrow reduced *degrees of freedom / parameters*

Wigner-Eckart theorem (G=SO(3) / spherical tensor operators): $\langle JM | \hat{A}_m^{(j)} | ln \rangle = \lambda^{(Jlj)} \langle JM | jm; ln \rangle$

Clebsch-Gordan coeffs. (fixed)

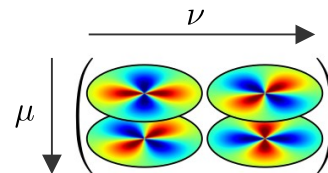
"reduced matrix element"
(single d.o.f. instead of $(2J+1)(2l+1)(2j+1)$)

generalized Wigner-Eckart theorem for G-steerable kernels:

$$K_{Mn}^{(J \leftarrow l)}(x) := \underbrace{\langle JM | K(x) | ln \rangle}_{\text{kernel matrix elements}} = \sum_{j \in \hat{G}} \sum_{i=1}^{m_j} \sum_{s=1}^{[J(jl)]} \sum_{m=1}^{d_j} \sum_{M'=1}^{d_J} \underbrace{\langle JM | c_{jis} | JM' \rangle}_{\text{irrep endomorphisms}} \cdot \underbrace{\langle s, JM' | jm; ln \rangle}_{\text{Clebsch-Gordan coefficients}} \cdot \underbrace{\langle i, jm | x \rangle}_{\text{harmonics (Peter Weyl)}}$$

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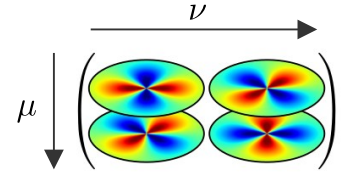
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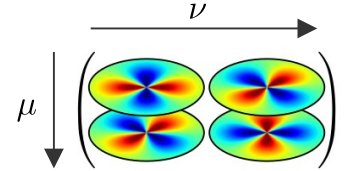
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generalized Wigner-Eckart theorem for G-steerable kernels: \leftarrow assuming *compact* $G \leq U(d)$

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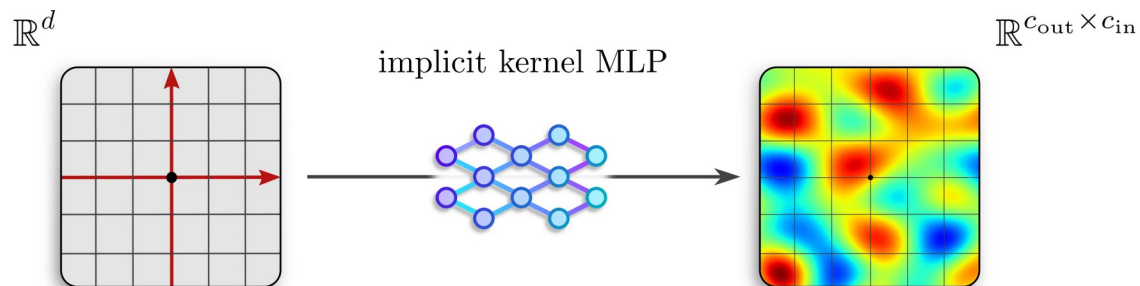
Implicit steerable kernels

convolution kernels are functions $K : \mathbb{R}^d \longrightarrow \mathbb{R}^{c_{\text{out}} \times c_{\text{in}}}$

they can be implemented via MLPs

G-steerable kernels are G-equivariant functions

they can be implemented via G-equivariant MLPs



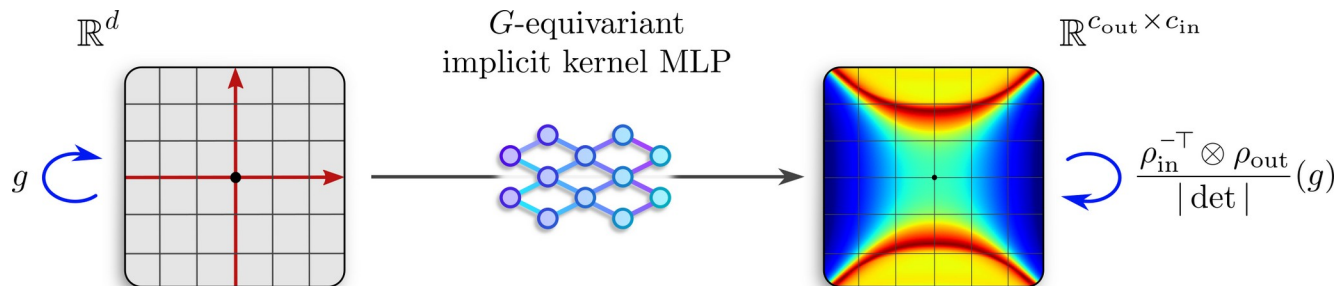
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Implicit Convolutional Kernels for Steerable CNNs

Maksim Zhdanov*

Nico Hoffmann

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Clifford-Steerable Convolutional Neural Networks

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David Ruhe*

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advantage: can additionally be made
input feature dependent

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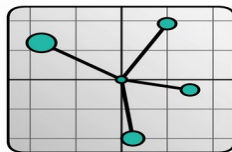
Maurice Weiler*

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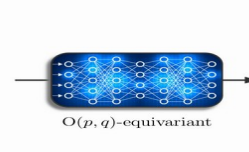
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Patrick Forré

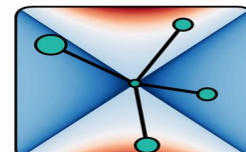
input: coords, weight = 1.0



implicit kernel MLP



output: kernel values



escnn PyTorch library

equivariant CNNs / MLPs for ...

... any groups $G \leq O(d)$ ($d=1,2,3$)

... arbitrary field types ρ

native PyTorch:

```
conv = nn.Conv3d(in_channels=3, out_channels=16, kernel_size=5)
```

escnn:

fix G and G -action on \mathbb{R}^d

specify field types

construct $\text{Aff}(G)$ -convolution

```
R3_act = gspaces.cylindricalOnR3(N=16)
feat_type_in = nn.FieldType(R3_act, 4*[R3_act.trivial_repr] +
                             8*[R3_act.irrep(1,1)] +
                             16*[R3_act.regular_repr] )
feat_type_out = nn.FieldType(R3_act, 3*[R3_act.regular_repr] )
conv = nn.R3Conv(feat_type_in, feat_type_out, kernel_size=5)
```

A PROGRAM TO BUILD $E(n)$ -EQUIVARIANT STEERABLE CNNs

Gabriele Cesa
Qualcomm AI Research*
University of Amsterdam
gcesa@qti.qualcomm.com

Leon Lang
University of Amsterdam
l.lang@uva.nl

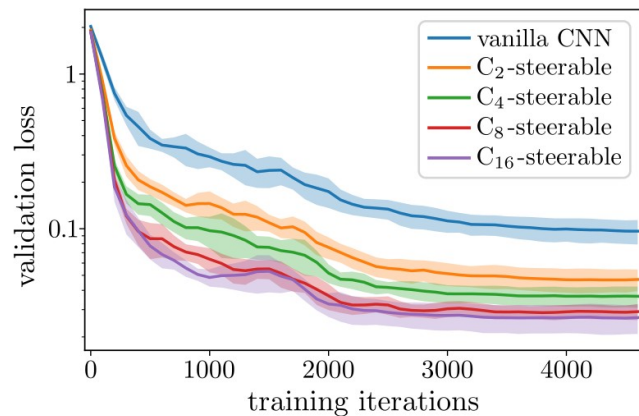
Maurice Weiler
University of Amsterdam
m.weiler.ml@gmail.com



<https://github.com/QUVA-Lab/e2cnn>

<https://github.com/QUVA-Lab/escnn>

Emperical results - image classification

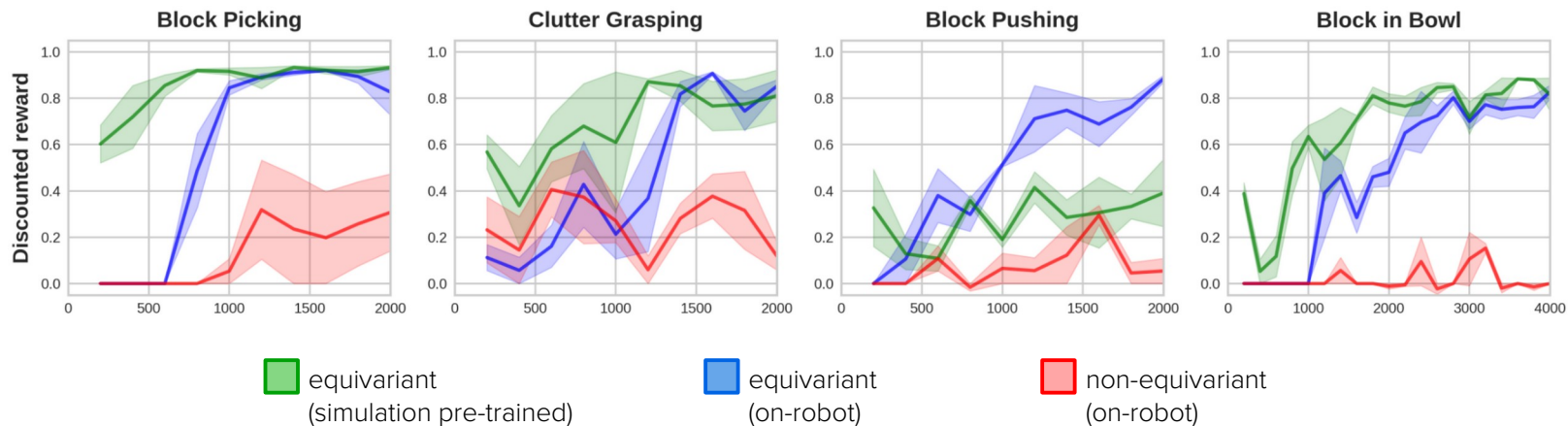
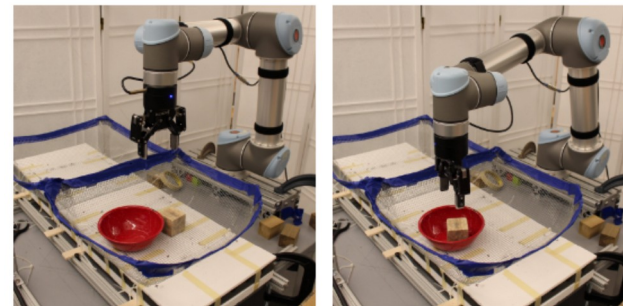


model	CIFAR-10 test error (%)	CIFAR-100 test error (%)	STL-10 test error (%)
CNN baseline	2.6 ± 0.1	17.1 ± 0.3	12.74 ± 0.23
E(2)-CNN	2.05 ± 0.03	14.30 ± 0.09	9.80 ± 0.40

Emperical results - reinforcement learning

On-Robot Learning With Equivariant Models

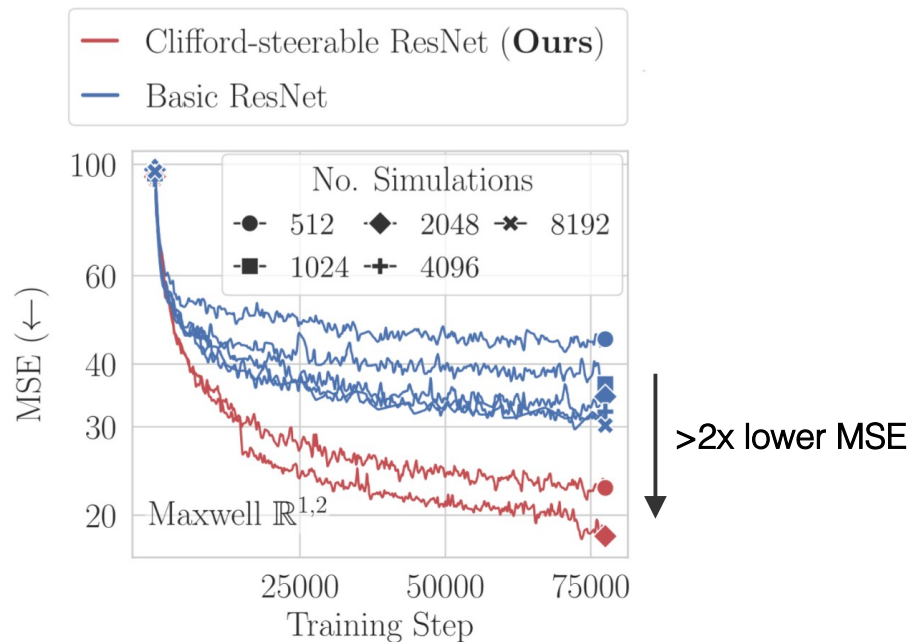
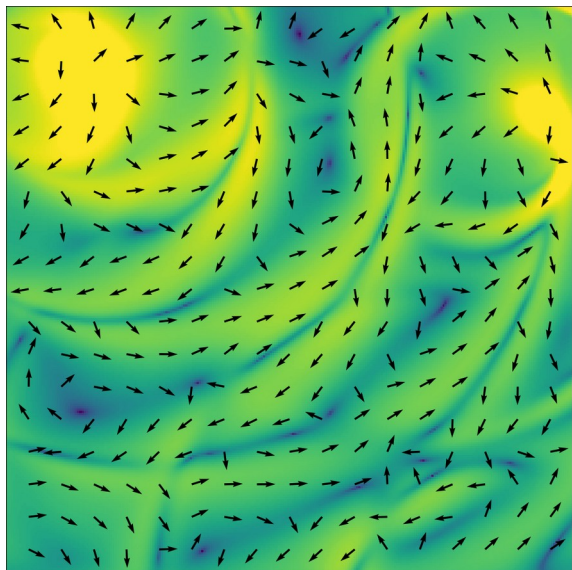
Dian Wang Mingxi Jia Xupeng Zhu Robin Walters Robert Platt
Khoury College of Computer Sciences
Northeastern University
Boston, MA 02115, USA



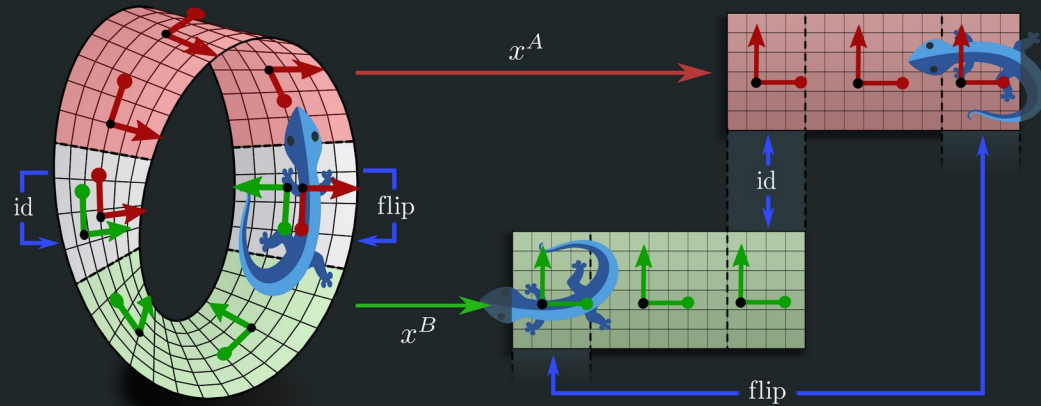
Emperical results - electrodynamics (relativistic)

EM field, induced by moving source charges

simulate next time steps given previous time steps

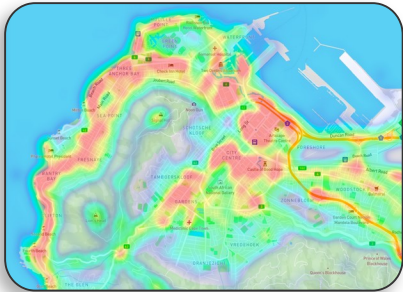


Convolutions on homogeneous spaces & manifolds

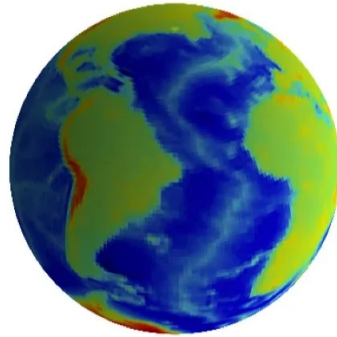


Feature fields on non-Euclidean spaces

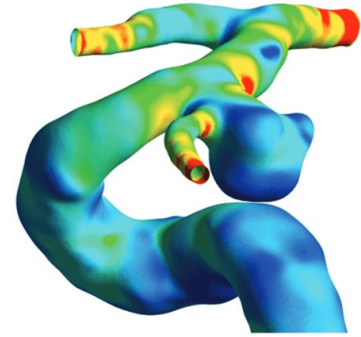
Euclidean



homogeneous



general surface

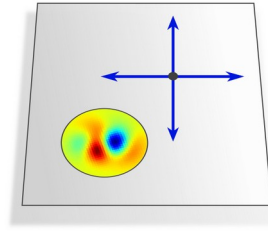
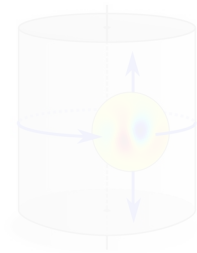


Homogeneous spaces

idea: equivariance \implies weight sharing (convolution)

this works for any *homogeneous space* (space with transitive group action)

kernels need to be steerable w.r.t. *stabilizer subgroup*



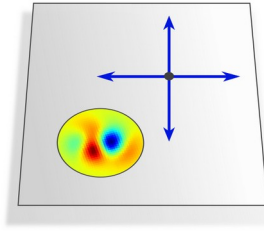
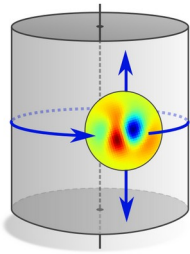
space	cylinder	\mathbb{R}^d	\mathbb{R}^d	S^2
symmetry	$(\mathbb{R}, +) \times \text{SO}(2)$	$(\mathbb{R}^d, +)$	$\text{Aff}(G)$	$\text{SO}(3)$
stabilizer subgroup	$\{e\}$	$\{e\}$	$\{e\}$	$\text{SO}(2)$

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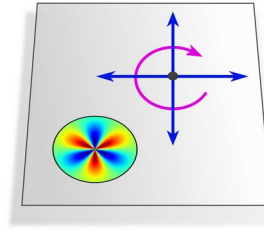
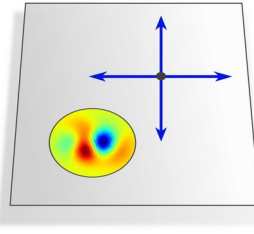
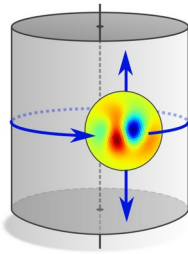
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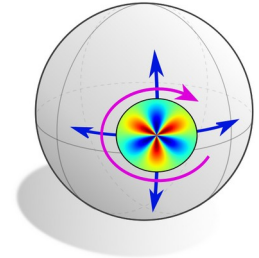
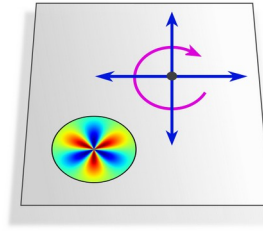
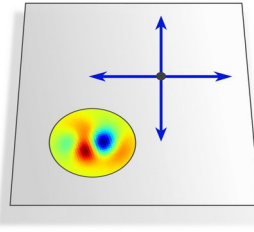
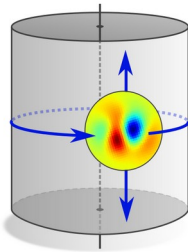
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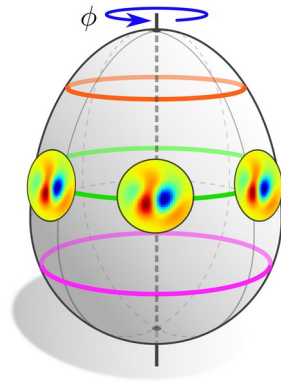
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Riemannian manifolds - convolutions via isometry equivariance?

idea: equivariance \implies weight sharing (convolution)

Riemannian manifolds are in general *asymmetric* (no transitive actions)

\implies weight sharing only over *symmetry orbits*



$SO(2)$ orbits



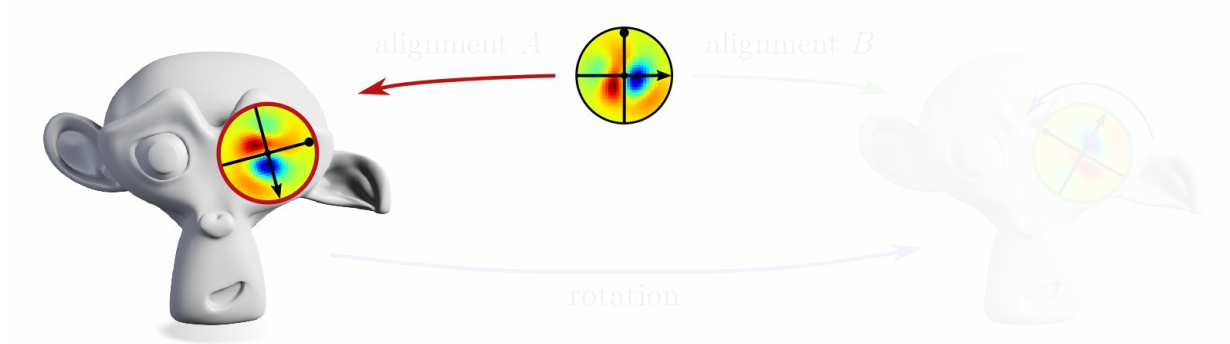
trivial orbits

Riemannian manifolds - convolutions via spatial weight sharing?

idea: despite lack of symmetries, apply kernel at each point

issue: ambiguous kernel alignments \longleftrightarrow ambiguity of reference frames

solution: G-steerable kernels

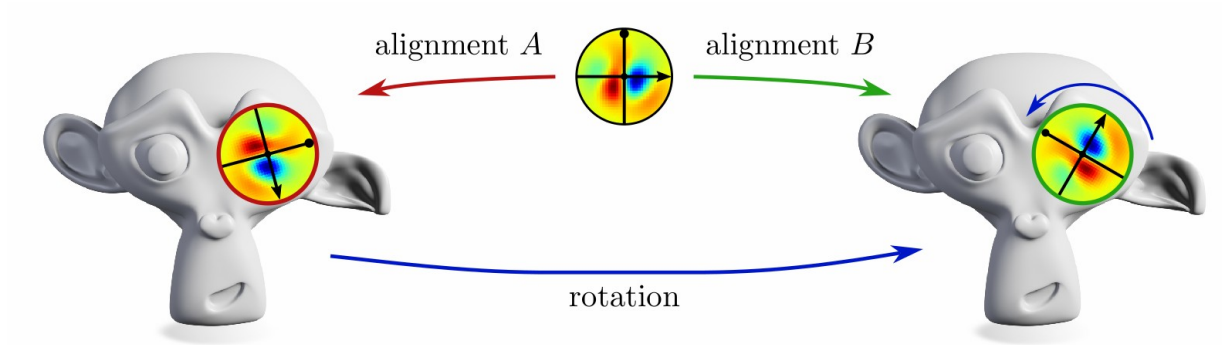


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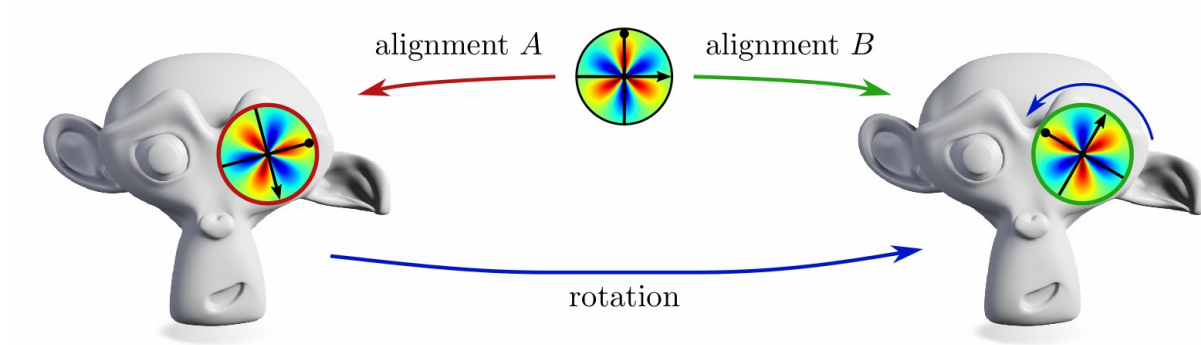


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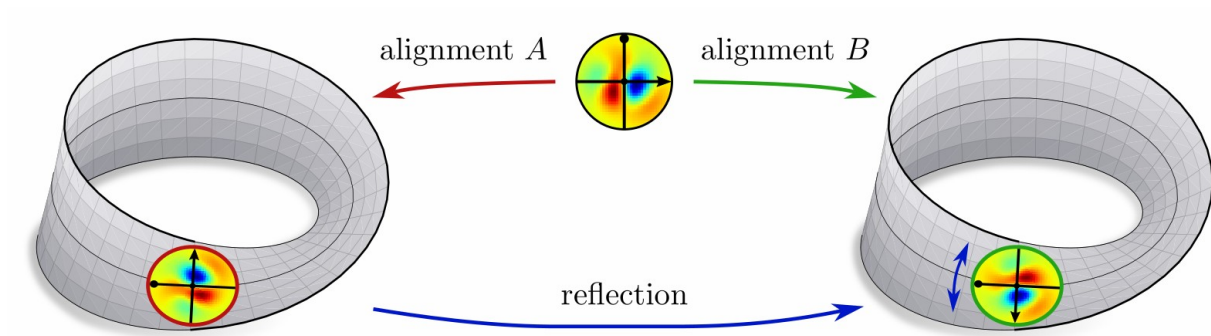


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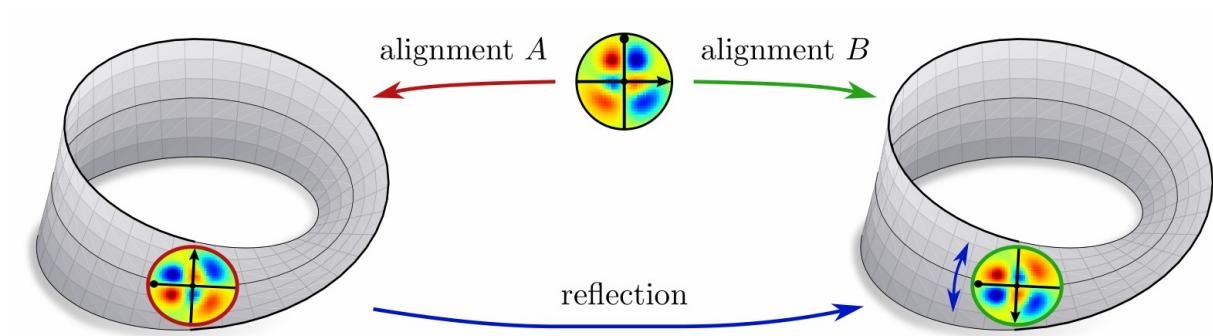


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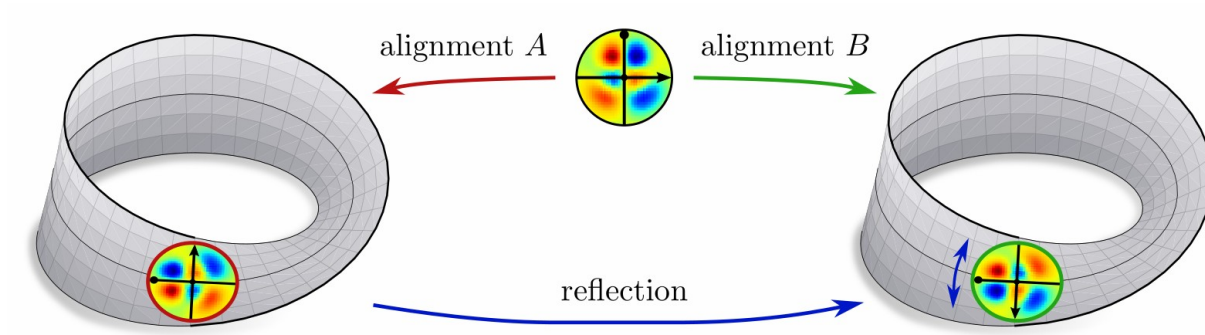


Riemannian manifolds - convolutions via spatial weight sharing?

idea: despite lack of symmetries, apply kernel at each point

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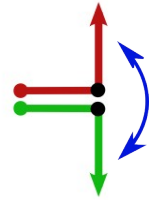


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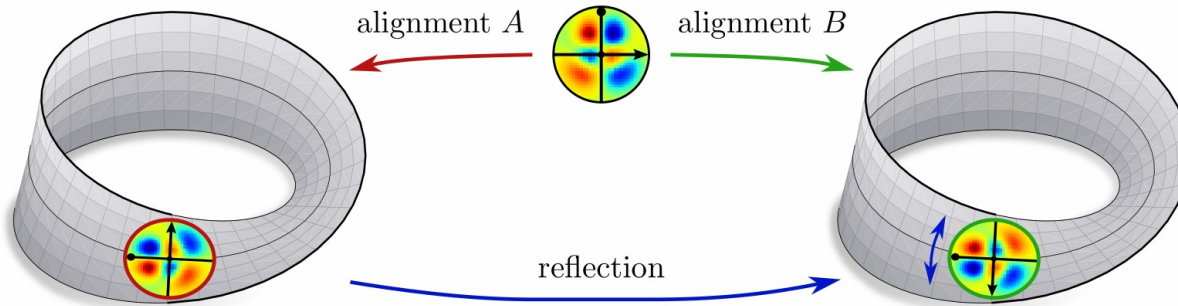
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GAUGE FREEDOM !



Gauge theory ?

“objects” often have *no canonical numerical representation*

gauge = *arbitrary* choice of such (“measurement units”)

gauge theories ensure consistent predictions among gauges

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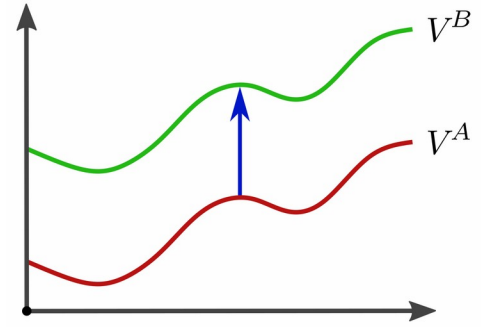
example	gauge fixing	gauge transformation
physical mass	weighing unit	unit conversion
potential energy	reference potential	potential offset
set	ordering	permutation
space / manifold	coordinate chart	chart transition map

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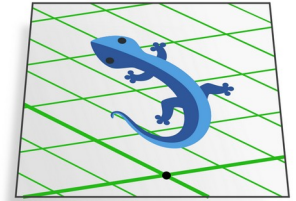
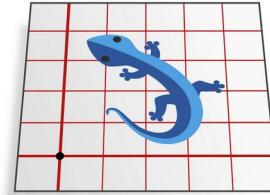
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Reference frames & coordinate independence

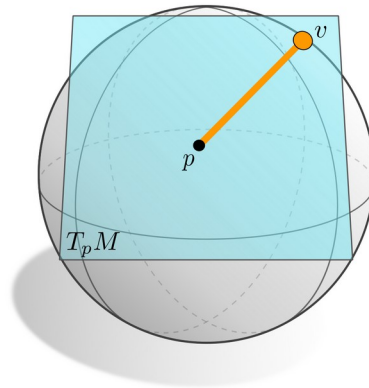
tangent vectors $v \in T_p M$ are *coordinate free*

in gauge A, v is expressed by numerical *coefficients* $v^A \in \mathbb{R}^d$

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gauge trafos $g^{BA} \in GL(d)$ relate coefficients: $v^B = g^{BA} v^A$

} different numbers,
same information content !



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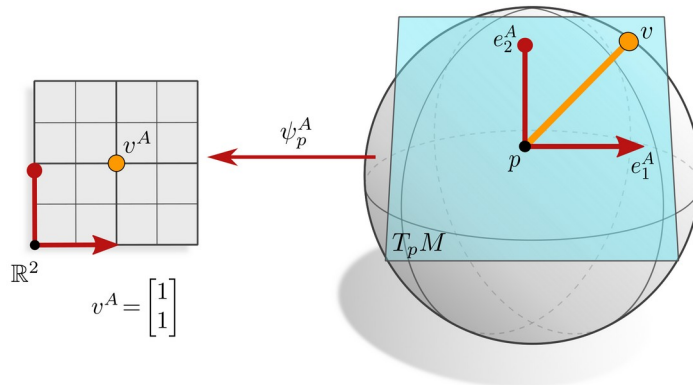
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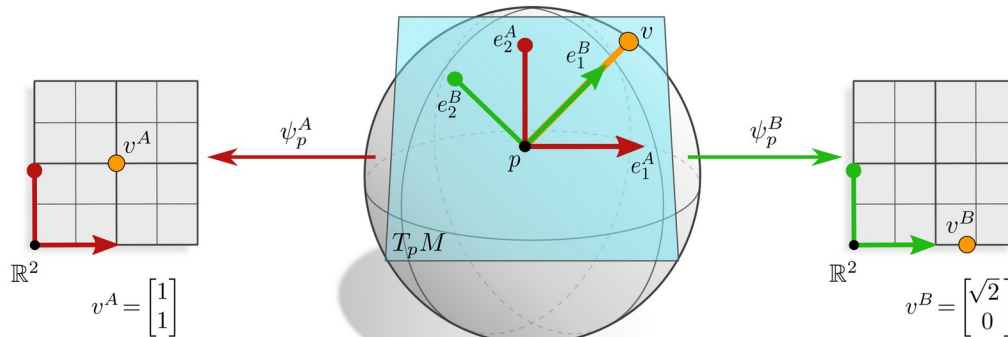
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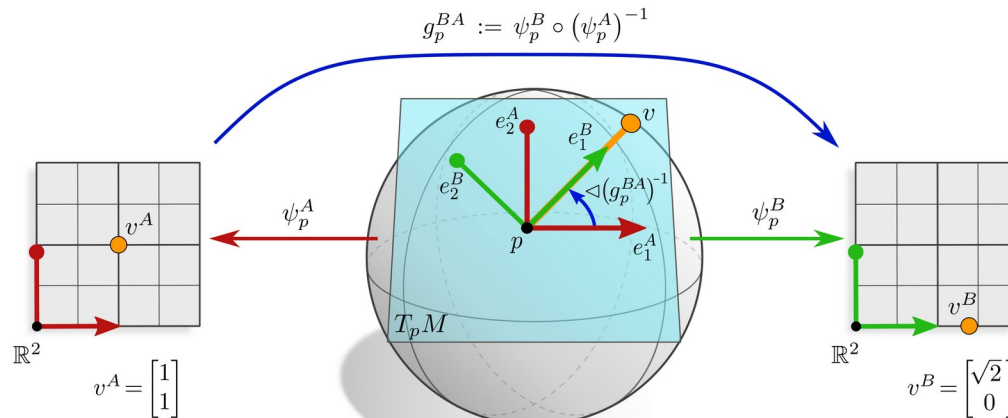
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$$f^B = \rho(g^{BA}) f^A$$

(“associated G-bundles”)

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can often reduce to subgroup $G < \text{GL}(d)$

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(“associated G-bundles”)

Gauge freedom? \longleftrightarrow G-structures!

ambiguity of frames on a manifold depends on its G-structure

existence of G-structure may be obstructed by manifold's topology

structure on M	distinguished frames	structure group $G \leq \text{GL}(d)$
smooth structure only	all reference frames	$\text{GL}(d)$
orientation of M	positively oriented frames	$\text{GL}^+(d)$
volume form	unit volume frames	$\text{SL}(d)$
Riemannian metric	orthonormal frames	$\text{O}(d)$
pseudo-Riemannian metric	pseudo-orthonormal frames	$\text{O}(1, d - 1)$

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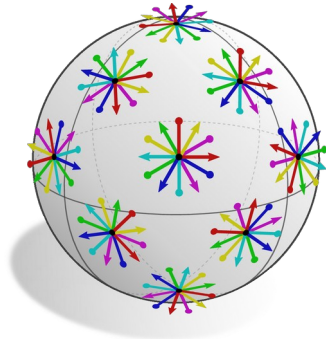
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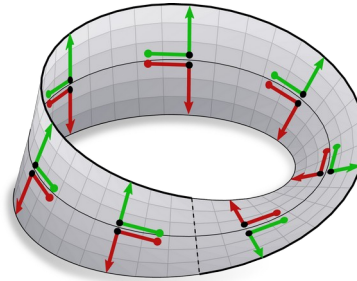
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SO(2)-structure
(frames unique up to rotation)



reflection group structure
(frames unique up to reflections)

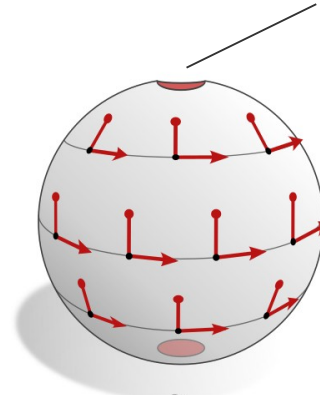
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ambiguity of frames on a manifold depends on its G-structure

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SO(2)-structure
(frames unique up to rotation)



{e}-structure
(unique frames)

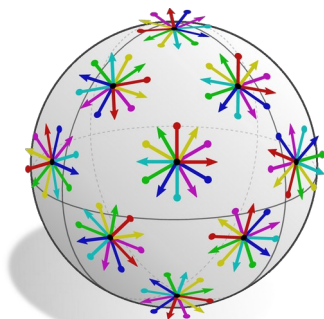
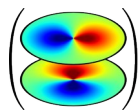
singularity,
non-continuous NN behavior!

Coordinate independent convolutions

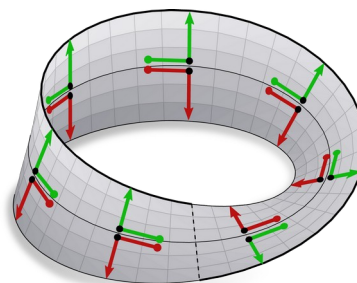
Theorem: manifold with G-structure
remain coordinate independent



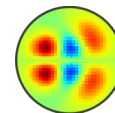
kernels need to be G-steerable



SO(2)-structure

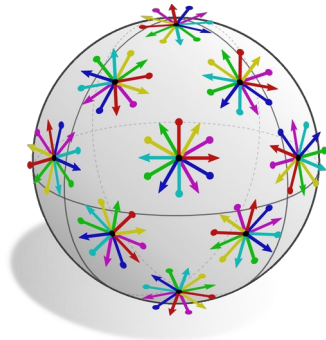


reflection group structure

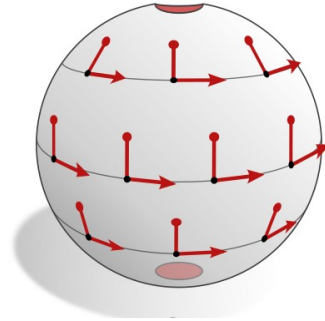


Global symmetries

Theorem: equivariant w.r.t. *symmetries of G -structure* (“principal bundle automorphisms”)



SO(3)-equivariant

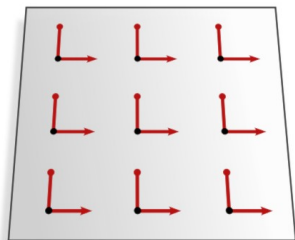


SO(2)-equivariant

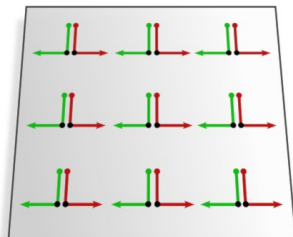
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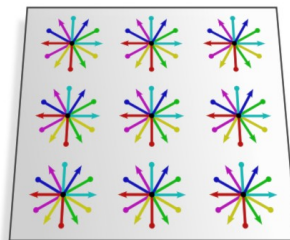
recovers $\text{Aff}(G)$ -equivariant CNNs on Euclidean spaces



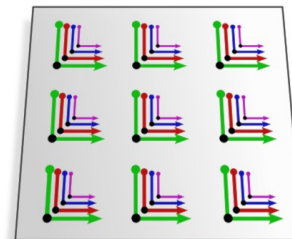
$G = \{e\}$



$G = \text{reflections}$



$G = \text{SO}(2)$

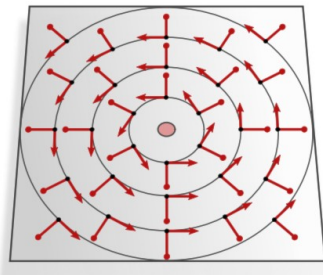


$G = \text{scaling}$

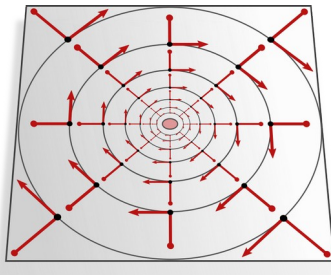
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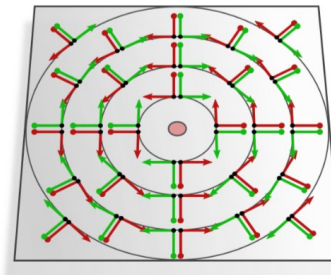
recovers $\text{Aff}(G)$ -equivariant CNNs on Euclidean spaces & more exotic moels!



polar

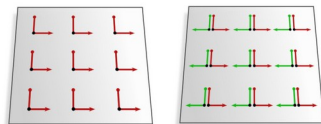


log-polar

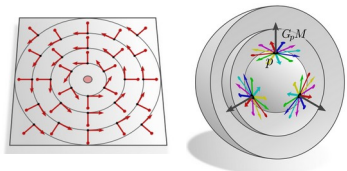


polar + reflections

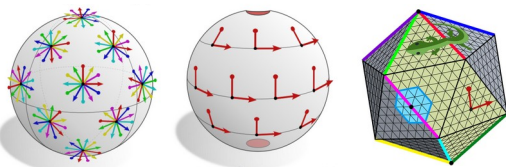
Euclidean steerable CNNs



punctured Euclidean



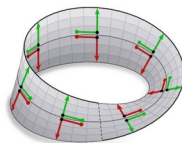
spherical / icosahedral



general
2d surfaces /
meshes



Möbius



	manifold	structure group	global symmetry	representation	citation
	M	G	Aff_{GM} or Isom_{GM}	ρ	
1	\mathbb{E}_d	$\{e\}$	\mathcal{T}_d	trivial	[130][253] + any conventional CNN
2	\mathbb{E}_1	\mathcal{S}	$\mathcal{T}_1 \times \mathcal{S}$	regular	[186]
3		\mathcal{R}	$\mathcal{T}_2 \rtimes \mathcal{R}$	regular	[234]
4				irreps	[244][234][231]
5		$\text{SO}(2)$	$\text{SE}(2)$	regular	[51][33][257][34][236][8][93][192] [234][79][125][210][232][185][158] [201][7][67][227][83][159][231][92] [50][206][19][207][208][164][29][86]
6				quotients	[34][234]
7				regular $\xrightarrow{\text{pool}}$ trivial	[33][143][234]
8				regular $\xrightarrow{\text{pool}}$ vector	[144][234]
9	\mathbb{E}_2			trivial	[110][234]
10				irreps	[234]
11		$\text{O}(2)$	$\text{E}(2)$	regular	[51][33][93][34][234] [159][79][201]
12				quotients	[34]
13				regular $\xrightarrow{\text{pool}}$ trivial	[234]
14				induced $\text{SO}(2)$ -irreps	[234]
15		\mathcal{S}	$\mathcal{T}_2 \times \mathcal{S}$	regular	[243][212][7][258]
16				regular $\xrightarrow{\text{pool}}$ trivial	[77]
17				irreps	[235][224][156][120][2][6]
18				quaternion	[250]
19		$\text{SO}(3)$	$\text{SE}(3)$	regular	[67][241][242]
20				regular $\xrightarrow{\text{pool}}$ trivial	[3]
21				regular	[241]
22	\mathbb{E}_3	$\text{O}(3)$	$\text{E}(3)$	quotient $\text{O}(3)/\text{O}(2)$	[103]
23				irrep $\xrightarrow{\text{norm}}$ trivial	[174]
24		C_4	$\mathcal{T}_3 \times \text{C}_4$	regular	[219]
25		D_4	$\mathcal{T}_3 \rtimes \text{D}_4$	regular	[219]
26	$\mathbb{E}_{d-1,1}$	$\text{SO}(d-1, 1)$	$\mathcal{T}_d \rtimes \text{SO}(d-1, 1)$	irreps	[205]
27	$\mathbb{E}_2 \setminus \{0\}$	$\{e\}$	$\text{SO}(2)$	trivial	[30][67]
28			$\text{SO}(2) \times \mathcal{S}$	regular	[62][67]
29	$\mathbb{E}_3 \setminus \{0\}$	$\text{O}(2)$	$\text{O}(3)$	trivial	[178]
30		$\{e\}$	$\{e\}$	trivial	[13]
31		$\text{SO}(2)$	$\text{SO}(3)$	irreps	[122][64]
32	\mathcal{S}^2	$\text{SO}(2)$	$\text{SO}(3)$	regular	[35][111]
33		$\text{O}(2)$	$\text{O}(3)$	trivial	[61][169][245]
34	$\mathcal{S}^2 \setminus \text{poles}$	$\{e\}$	$\text{SO}(2)$	trivial	[39][222][254][149][105] [217][218][55][131]
35	icosahedron	C_6	$\text{I} (\approx \text{SO}(3))$	regular	[38]
36	ico_poles	$\{e\}$	$\text{C}_5 (\approx \text{SO}(2))$	trivial	[251][139]
37				irreps	[238]
38	surface ($d=2$)	$\text{SO}(2)$	$\text{Isom}_+(M)$	regular	[173][220][246][48]
39	(e.g. meshes)			regular $\xrightarrow{\text{pool}}$ trivial	[150][151][160][220]
40		D_4	$\text{Isom}_{\text{D}_4} M$	trivial	[98]
41		$\{e\}$	$\text{Isom}_{\{e\}} M$	trivial	[160][194][106][221][133]
42				irreps	
43	Möbius strip	\mathcal{R}	$\text{SO}(2)$	regular	Section 5

Physics \longleftrightarrow ? Deep Learning

tensor fields

feature fields

Minkowski space + global Poincaré symmetry

Euclidean space + global $\text{Aff}(G)$ symmetry

curved spacetime + local Lorentz trafos

Riemannian manifold + local gauge trafos

invariant laws of nature (relativity)

invariant neural connectivity

equivariant system dynamics

equivariant inference

scalar / vector / tensor operators in QM

G-steerable kernels

quantum state transition rules

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geometric structure
(group/representation theory & differential geometry)

Physics ← → Deep Learning

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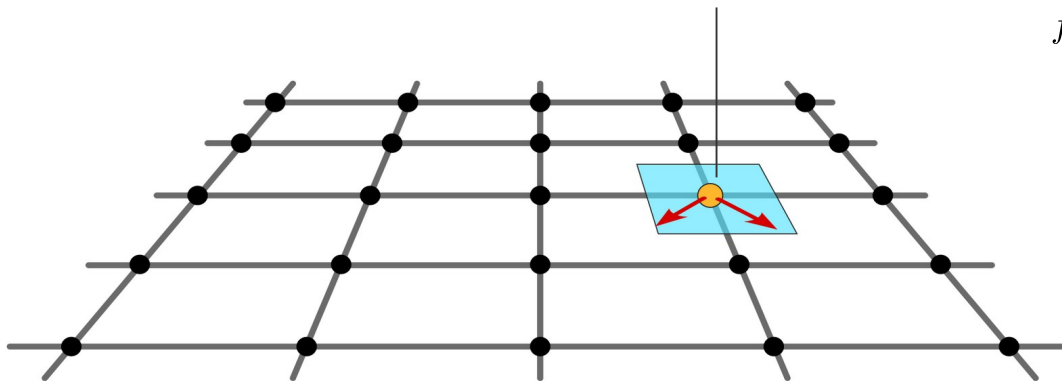
quantum state transition rules

feature transition rules

(Lattice) gauge field theory - physics vs. ML

nodes: ML: feature vectors, associated to TM
physics: fermions, internal quantum space

$$f(x) \mapsto \rho(g_x)f(x)$$



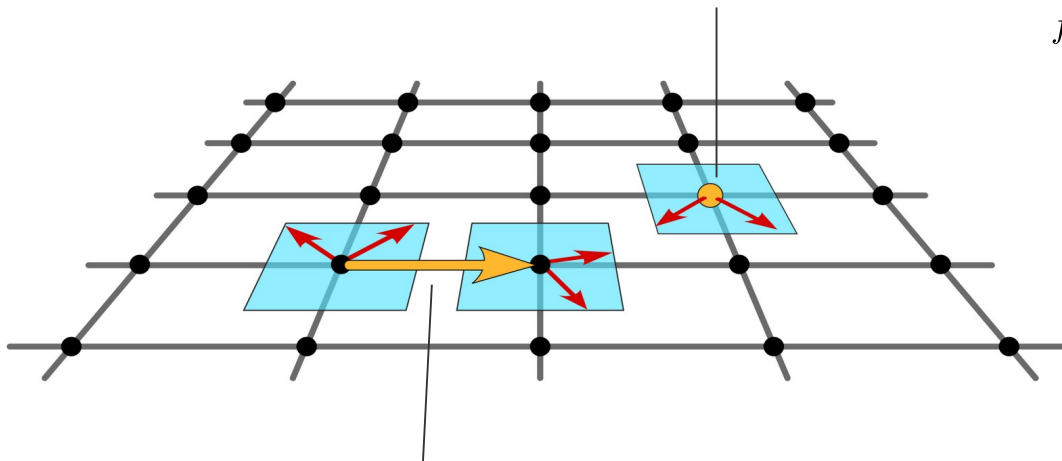
edges: ML: parallel transporters ← given by geometry
physics: gauge bosons ← dynamical variables

$$U_\mu(x) \mapsto g_{x+\mu} U_\mu(x) g_x^{-1}$$

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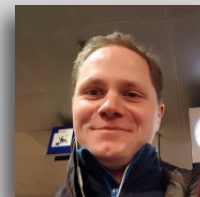
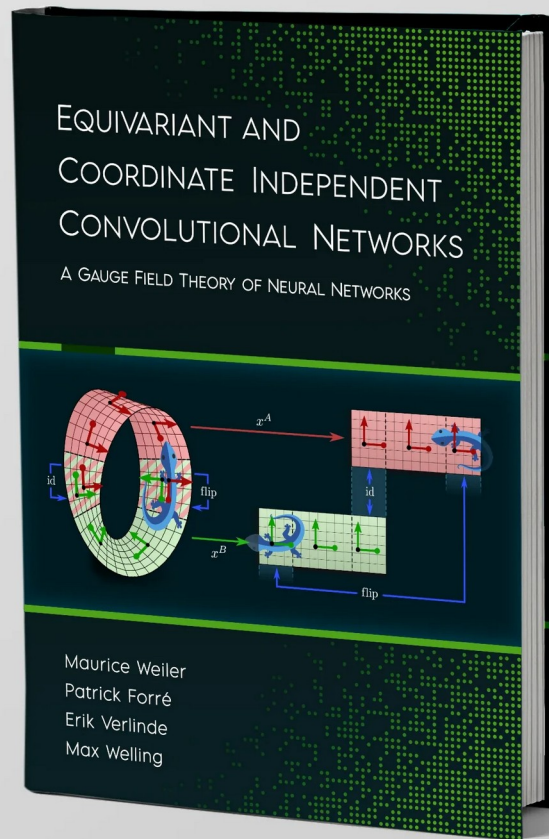
Thank you!

Maurice Weiler

Jaakkola lab

MIT CSAIL

X @maurice_weiler



Patrick Forré



Erik Verlinde



Max Welling

https://maurice-weiler.gitlab.io/#cnn_book